

Leif Segerstam

November

for orchestra

1994

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"NOVEMBER..."

Leif Segerstam

Nov. 93 & June & July 1994.

Picc. wait ca 11-16 sec. then play: *p dolce*

Fl. wait 7-11 sec. then play: *p dolce*

Ob. *ppp* *p dolce*

e.h. *ppp* *p dolce*

Clar. in Bb *ppp* *p dolce*

Basscl. in Bb *ppp* *p dolce*

Fag. *ppp* *p dolce*

Cfag. *ppp* *p dolce*

4 horns in F *gest.*

3 Trpts in Bb *Con sord.*

3 Trbns & Tuba *rall...*

Timp. (Bsl. wh. & triangles) *Coperto con piatto* *gliss.* *Simple* *triangles*

3 Perc. *Seesaw* *repeat 10-12x* *p dolce con nostalgia & visione* *liberamente con fantasia*

Java or Bali gongs *ppp* *pp* *ppp* *mp*

donnerblech *ppp* *pp* *ppp* *mp*

belltree *ppp* *pp* *ppp* *mp*

Piano *Adagissimo tranquillo liberamente con fantasia* *dolce meditativo, rubato con rassegnazione* *sempre dolce misterioso, adagissimo tranquillo*

pp *ppp* *p* *pp* *p* *mp*

whale scale *p dolce* *ppp* *pp* *ppp* *mp* *dim.* *espr.*

Senza sord. *ppp* *pp* *ppp* *mp* *dim.* *espr.*

Senza sord. *ppp* *pp* *ppp* *mp* *dim.* *espr.*

ppp *pp* *ppp* *mp* *dim.* *espr.*

mp espr. dim.



wait 4-7 sec.

then wait freely 5-7 sec. and play onwards freely

4-7 sec.

pp, mf, p, f, pp, mf, p, f

successive starts

very slowly

as long as a breath lasts

ppp, p, mf, f, pp, f

3/2

Coper to con p.atto

gliss. mp

pp

pp simile

mp

Vibr.

Crot.

Seesaw

mp dolce con visione

Java or Bali gongs

Gr. C.

belltree

el.v. mf

pp, p, mp, mf, p, mp, mf, pp, mf, p, mp, mf

p cresc.

rall. Sempre

sempre con grav. ta, tranquillo meditativo

pp, p, mp, mf, p, mp, mf, pp, mf, p, mp, mf

wait 4-7 sec.

pp, mf

pochissimo accel. $\textcircled{2} \frac{5}{4}$

$\textcircled{3} \frac{6}{4}$ rall. $\textcircled{4} \frac{3}{2}$ rall.

p cresc.

f espr.

pp, p, mp, mf, p, mp, mf, pp, mf, p, mp, mf



Handwritten musical score for the first system, featuring multiple staves with complex notation, including triplets and dynamic markings such as *f espr.* and *cresc.*

Handwritten musical score for the second system, including notes like *Open* and *not together*, and dynamic markings like *sfz* and *p*.

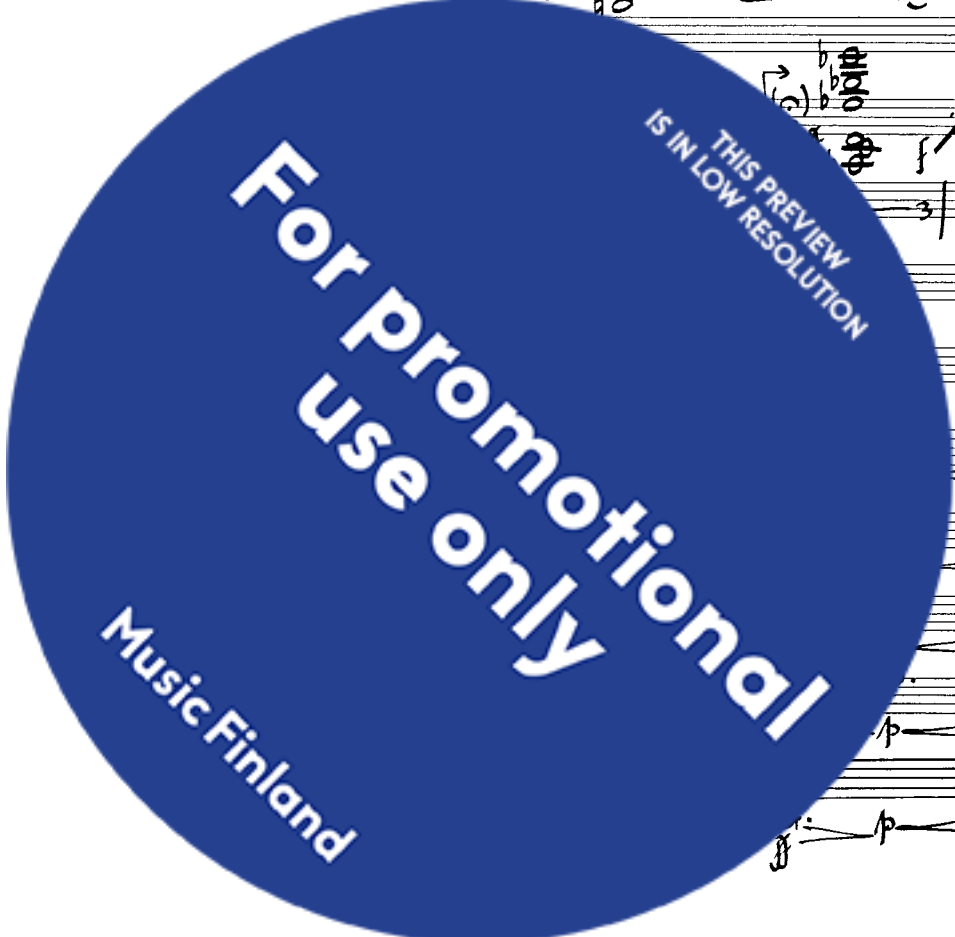
Handwritten musical score for the third system, featuring a *slide whistle solo con hysteria* and *triangles* with dynamic markings like *f espr.* and *mf*.

Handwritten musical score for the fourth system, including various instruments like *donnerblech*, *belltree*, *Gr.c.*, and *Jara or Bali gongs*, with dynamic markings like *Vibr.*, *p cresc.*, and *sfz*.

Handwritten musical score for the fifth system, including *repeat 2.x* and *poco più mosso sempre molto drammatico* markings.

Handwritten musical score for the sixth system, including *wait 4-7 sec.* and *wait again* markings.

Handwritten musical score for the seventh system, including time signature changes like $\frac{4}{2} + \frac{3}{4}$ and $\frac{6}{4}$, and dynamic markings like *raù.* and *sfz*.



wait 4-9 sec. rall. wait 11-14 sec. accel. wait 8-11 sec. wait 3-5 sec. wait more wait less

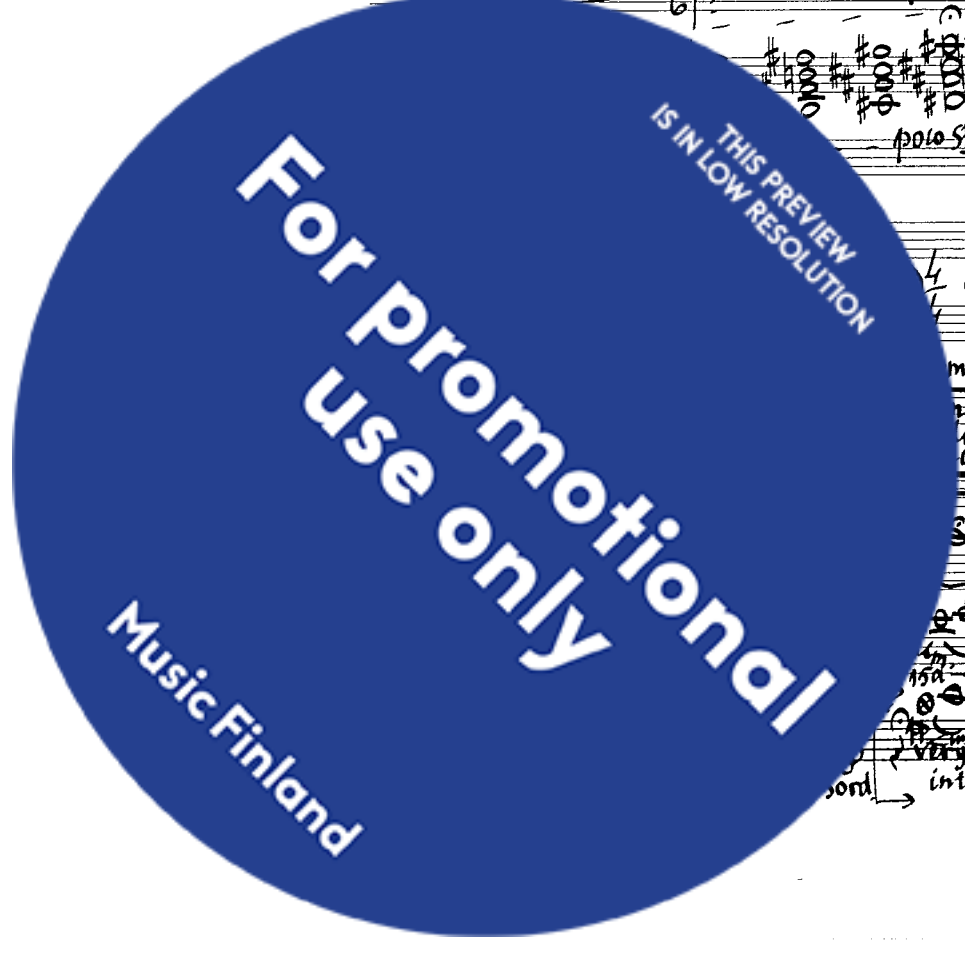
then wait ca. 7 sec. & play Consord. repeat 2x with longer fermatas senza sord. repeat 1x with another sord. meno mosso Con sord. senza sord.

timp. triangles timp.

dolce 4/? 5/? 6/? wait again repeat 1x Con sord. fantasia & visione

wait 5-9 sec. poco sfz Dim. poco sfz

5 6 7 8 9 10 automatically downwards then wait leaves falling long time interval a minor third... 0-30 sec.



rall. & più cresc. poss.!

Sempre con espansione enlarging the interval chromatically

wait 8-11 sec. f

wait 7-10 sec. f

wait 6-9 sec. f

wait 5-8 sec. f

wait 4-7 sec. f

sempre con espansione enlarging the interval chromatically

rall. & più cresc. poss.!

sempre con espansione enlarging the interval chromatically

rall. & più cresc. poss.!

sfz > p < sfz simile sfz sim. sfz sim. sfz sim.

sfz > p < sfz simile sim. sim. sim. sim.

freely not together!

wait 5-9 sec. p

wait again p

1st trpt leads slowly *andiosissimo*

wait ca 9-12 sec. p

wait again

triangles Timp.

f cresc.

sfz sfz sfz più sfz sfz sfz

p < sfz

Vibr. *sonorissimo* *grandioso largamente*

15/7

2/2-1 rep

2/2-3x

sfz ppp

sfz simile Java or Bali Gonges

sfz sim. sfz sim. sfz sim. sfz sim.

donnerbleck

sfz cresc. sfz < sfz >

f T.T.

sfz < sfz >

repeat 1x

then play

rall. sempre

accl. *al furioso*

rall. molto

rall. sempre

L.V.

stop together conductor shows it!

stop together the leader shows it!

The leader leads

Senza sord

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Handwritten musical score for multiple instruments. The score includes various dynamics such as *ppp*, *pp*, *p*, *mp*, *f*, and *pppp*. Performance instructions include *con*, *pp dolce*, *wait 5-8 sec.*, *coperto con piatto*, *tr glass*, *woodblocks*, *wait 11-22 sec. then birdwhistle play sensitivissimo*, *wait 9-15 sec.*, *wait 7-11 sec.*, *Car.c.*, *Java or Bali gongs*, *wait 9-11 sec. mfz meno sfz*, and *p dolce*. The notation features complex rhythmic patterns and dynamic markings.

Handwritten musical score for multiple instruments, continuing from the previous system. It includes dynamics like *mfz*, *p dolce*, and *bisbigliando*. The notation includes rhythmic patterns with circled numbers 1, 2, and 3, and various dynamic markings such as *ppp*, *pp*, *p*, *mp*, and *f*.



Handwritten musical score for the first system, featuring multiple staves with notes, rests, and dynamic markings such as *ppp*, *mf*, *ppp*, *mf*, *sfz*, *extatico*, *sfz*, *molto*, *rall.*, and *cresc. molto*. A note includes the instruction "wait 5-9 sec."

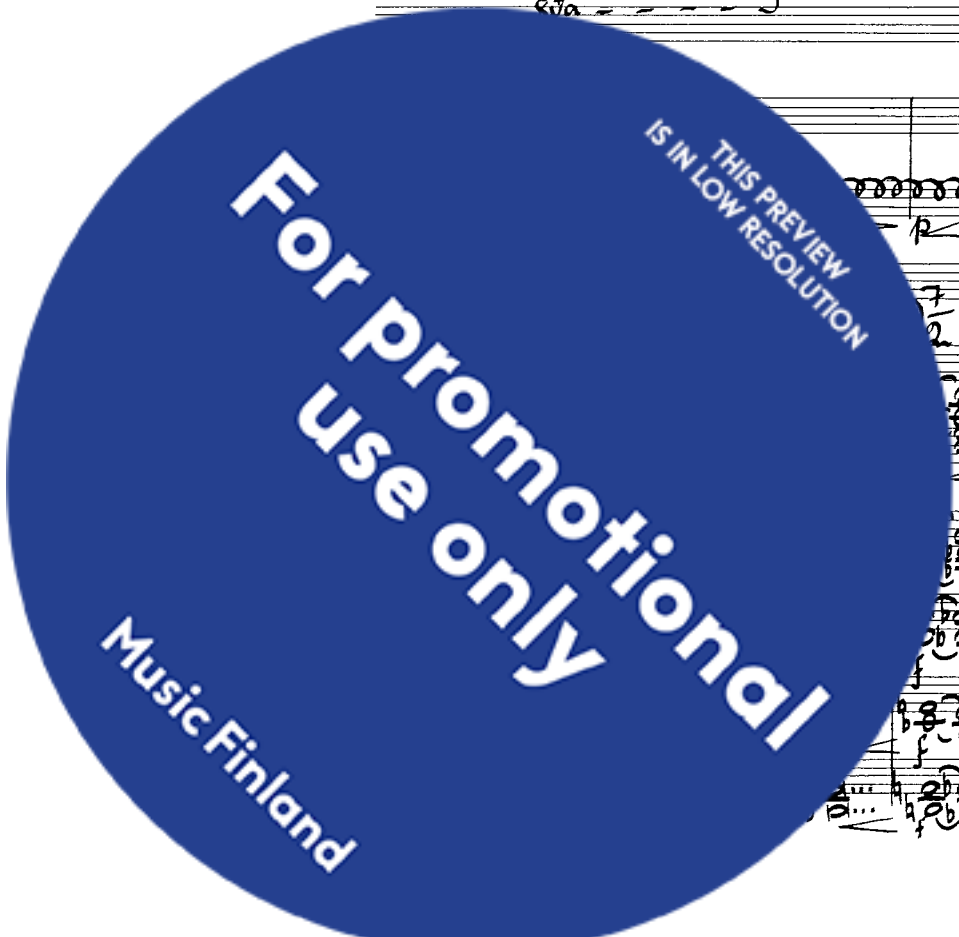
Handwritten musical score for the second system, including staves with notes and dynamic markings like *ppp*, *mf*, *ppp*, *mf*, *sfz*, *extatico*, *sfz*, *molto*, *rall.*, *cresc. molto*, *sfz*, and *molto*. It also contains the instruction "wait 5-9 sec."

Handwritten musical score for the third system, featuring staves with notes and dynamic markings such as *mp*, *ppp*, *mfz*, and *sfz*. It includes the instruction "Coper to con piallo".

Handwritten musical score for the fourth system, featuring staves with notes and dynamic markings like *ppp*, *mp*, *mfz*, *sfz*, *molto*, *rall.*, and *cresc. molto*. It includes the instruction "birdwhistle 11-14 Sec." and "wait ca 11 sec."

Handwritten musical score for the fifth system, featuring staves with notes and dynamic markings such as *ppp*, *mp*, *mfz*, *sfz*, *molto*, *rall.*, and *cresc. molto*. It includes the instruction "wait ca 11 sec."

Handwritten musical score for the sixth system, featuring staves with notes and dynamic markings like *ppp*, *mp*, *mfz*, *sfz*, *molto*, *rall.*, and *cresc. molto*. It includes the instruction "wait ca 11 sec."

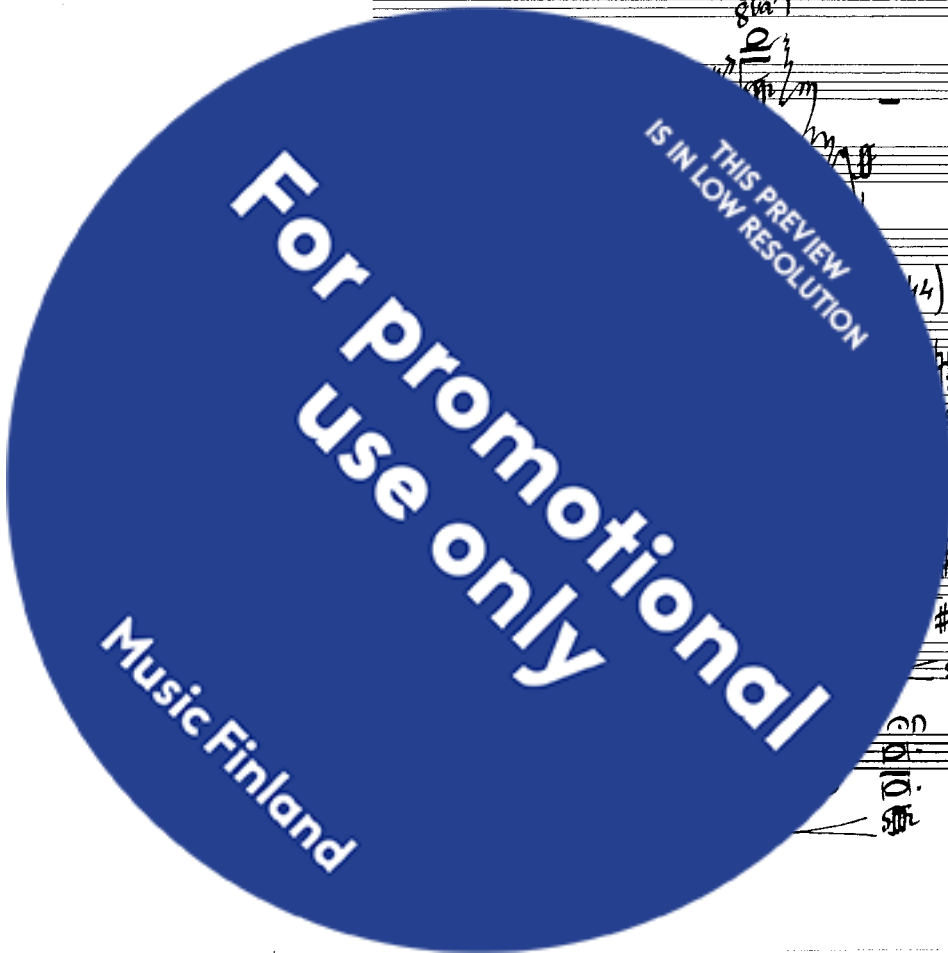


Handwritten musical score for the first system, featuring multiple staves with notes, rests, and dynamic markings. Key annotations include "6/7", "5/7", "repeat 4x più mosso", and "espr. dim.". The music is written in a complex key signature with many sharps and naturals.

Handwritten musical score for the second system, including performance instructions such as "Ca 5-8 sec. wait again", "Sempre con espansione additively", and "stop if you reached". It features notes with slurs and dynamic markings like *p* and *f*.

Handwritten musical score for the third system, containing detailed performance notes like "1st trpt leads", "wait 8-11 sec. p < f", "wait less", "wait more f", "rall. molto", and "strategic successive breathing to reach good climax... very long time ca 2.2 sec!". It includes various dynamic markings and slurs.

Handwritten musical score for the fourth system, featuring notes with slurs and dynamic markings. Annotations include "(normale)", "ca intonation seesaw", "extatico", "belltree", "dava or Bali gongas", "Vibr.", "repeat 11x con accel.", "cresc. - - - al f", "Mar.", "cresc. al dim. & rall. belltree al niente", "rall. & dim. molto", and "rall. & dim. molto".



wait 5-9 sec. wait more wait less
 wait ca 11 sec. wait less wait more
 wait ca 12 sec. wait more wait less
 wait ca 10 sec. wait more wait less
 wait ca 9-14 sec. wait more wait less

successive starts very very long time --- 23-36 sec!
 pp cresc. - - - - -molto - - - - - al dim. - - - - -
 free breathing not together
 (strategically building towards climax!)

successive starts very very long time 23-36 sec!
 pp cresc. (strategically building towards climax!) al dim.
 free breathing not together

successive starts (strategically building towards climax!)
 pp cresc. - - - - -molto - - - - - al dim. - - - - -
 free breathing not together
 very very long time 23-36 sec!

mf sfz f sfz sfz sfz sfz

Vibr. Mar. Java or Bali gongs

5-9 sec. wait again repeat 1x 5-11 sec. then play wait see saw ca int. rall. & dim.

11-13 sec. 31? 5-9 sec. rall. & dim.

repeat 5-6x con rall. they wait repeat 2x con rall. 11 sec. repeat 8va & loco alternately rall. & dim. repeat loco & 8va alternately

repeat 10x accel. --- & rall. --- l.v. wait 2.2 sec. then play & rall.

wait Long enough for the rall. & dim. ---

3/6 4/6 5/4 6/4

lato tempi

rall. & dim. repeat 8va & loco alternately rall. & dim. repeat loco & 8va alternately

rall. & dim. repeat 8va & loco alternately rall. & dim. repeat loco & 8va alternately

rall. & dim. repeat 8va & loco alternately rall. & dim. repeat loco & 8va alternately



Musical score system 1, featuring four staves with various dynamics and articulations.

Musical score system 2, including performance instructions such as "Con sord.", "wait 5-9 sec.", and "f espr. (strategic breathing) dim.".

Musical score system 3, featuring performance instructions like "Loperto con piatto", "Simile", and "slide whistle 2/7".

Musical score system 4, including performance instructions such as "Al. sp.", "donnerblech", "Java or Bali gong", and "belltree donnerblech".

Musical score system 5, featuring performance instructions like "p. cresc.", "sempre con ped.", and "poco cresc.".

Musical score system 6, including performance instructions such as "poco accel.", "cresc.", and "poco a poco tutti".

Musical score system 7, including performance instructions like "the leader leads", "then play", and "poco a poco tutti".



Adagissimo possibile
pp mp

wait
5-7 sec. pp

wait 4-7 sec. pp mp

pp mp

pp mp

open
open

gest.
a4
trout together

pp mp pp mp

repeat 3x
meno mosso & morendo

pp mp

blownoise (only air)
pp mp

blownoise (only air)

triangles
mfz sfz

slide whistle
pp mp p mp

wait 11 sec.

coperto con piatto
pp mp

seesaw ca int
2/2

Crot.
mf f Mar. sfz sfz poco sfz sfz

V.br.
mp

wait

6-9 sec. mf wait more mp less mp p

wait 11-22 sec.

wait cont. b b g

l.v. 4-11 sec. p pp

Al. sp. dolce con visione

wait bell tree

6-8 sec. p

l.v.

repeat 10 x molto dim. & accel. ---

alternating 8va & loco

f p f f

wait 11-22 sec.

then play

pp sfz sfz sfz

l.v. mp l.v.

8va

pp sfz p sfz sfz mf sfz mf mp

M 7/2 (1) 7/2 (2) N 5/4

Adagio
mf serioso e spr.
b b + b b + b b +

rall. wait Adagissimo all.

6-9 sec.

aliss. p

aliss. p

aliss. p

aliss. p

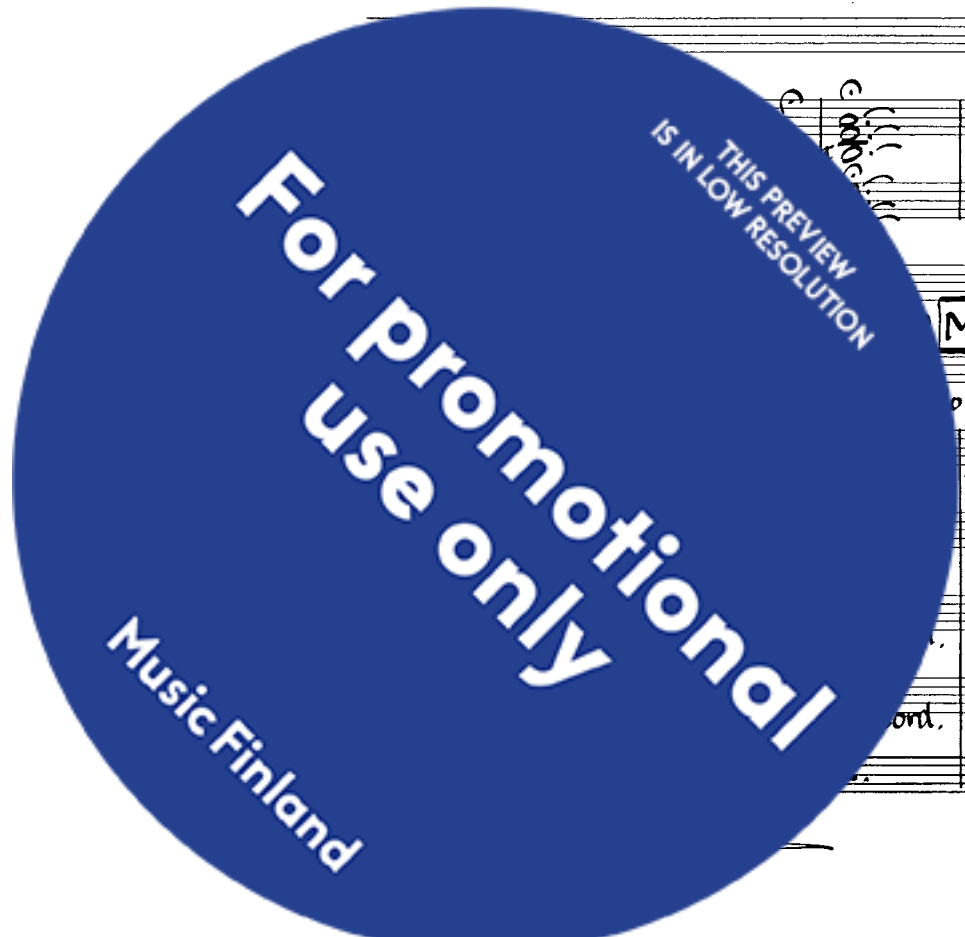
aliss. p

1 solo
senza sord.

1 solo
senza sord.

Con sord. pp mp successive starts

pp mp



In my series of orchestral thoughts with the name of a month as title, "November" is naturally the most gloomy and at one spot almost giving up its grasp of live sound... It also has a lamentoso tranquility accepting the softness of dark times but of course there are rebellious moments with volcanic soundforces bursting out with digested and used - up sound - lava - masses not much worth for re-cycling but desperately tried once more...

In the very many meditative adagio espressivo periods and at the end I feel the musical material is accepting a going towards tranquility which feels very relieving after so much near to chaos complextonality constellations stirred together in the course of the unfolding of this scores musical flow... The last serious concertmaster solo at the end could be interpreted as the signature of the mind behind this surrealistic documentation in musical times yearcycle called November which not necessarily means the November of the outer worlds cycle of of seasons

