

Antti Auvinen

# CAMPIOGESANG

for Ensemble

2014

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Music Finland

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## INSTRUMENTATION

### Bass Flute

- Flute
- Ratchet  
(attached to music stand or chair, the player must be able to play the ratchet with one hand and the flute with the other hand at the same time.)
- Megaphone with detachable microphone

### Clarinet in B<sub>♭</sub>

- Extra Barrel
- Extra Mouthpiece
- Duck Whistle
- Ratchet  
(attached to music stand or chair, the player must be able to play the ratchet with one hand and the clarinet with the other hand at the same time.)
- Megaphone

### Percussion

- Hi-hat
- 2 Tibetan Cymbals
- Metal Washboard
- Metal Coil Spring
- Washboard
- Metal Oil Canister (Jerry can)  
on the stand with foot pedal
- Snare Drum  
Plastic Friction Stick  
Knitting Needle
- Bass Drum with Foot Pedal  
Oil skin damped, a big china cymbal attached  
to the bass drum's skin,  
a hard beater on the foot pedal (hitting the China Cymbal)
- Drum Skin
- Tiny Ratchet (on the stand)
- 3 Ratchets of different sizes
- Kazoo
- Goose Whistle
- Hunting Whistle (*Lyryrus tetrrix*)
- Party Horn (paper - unrolls when blown into)
- Megaphone with detachable microphone

### Piano

*Preparation:*  
5 strings (m. 176->) with Wooden Chopsticks or sim.

- Bass Drum with Foot Pedal  
Oil skin damped
- Megaphone (on the stand)  
Player must be able to play the piano and  
do the voice effects with the megaphone while playing.
- Very Large Ratchet
- Ratchet (on the stand)
- Tiny Shaker/Maracas
- Piece of Rubber, a piece of bicycle innertube
- Hunting Whistle (*Tetrastes bonasia*)
- Hunting Whistle (*Lyryrus tetrrix*)
- Fox Whistle
- Metal Slide
- Sponge

Score is in C

Duration ≈ 11 min.

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45

Fl. *sim.* [du - gu - du - gu - du - gu] *ff*

Cl. *inh.* *sfz* *non flt.* *ff* *mf* *inh.* *sfz* *non flt.* *ff* *mf* *inh.* *sfz* *inh.* *sfz* *mf*

Perc. *f* *p* *mf*

Pno. *sim. with Megaphone* *mp* *freely* *almost only air* *inhale with 50% whistle 50% air noise* *freely* [o] dry [hh] *sim.* *ff*

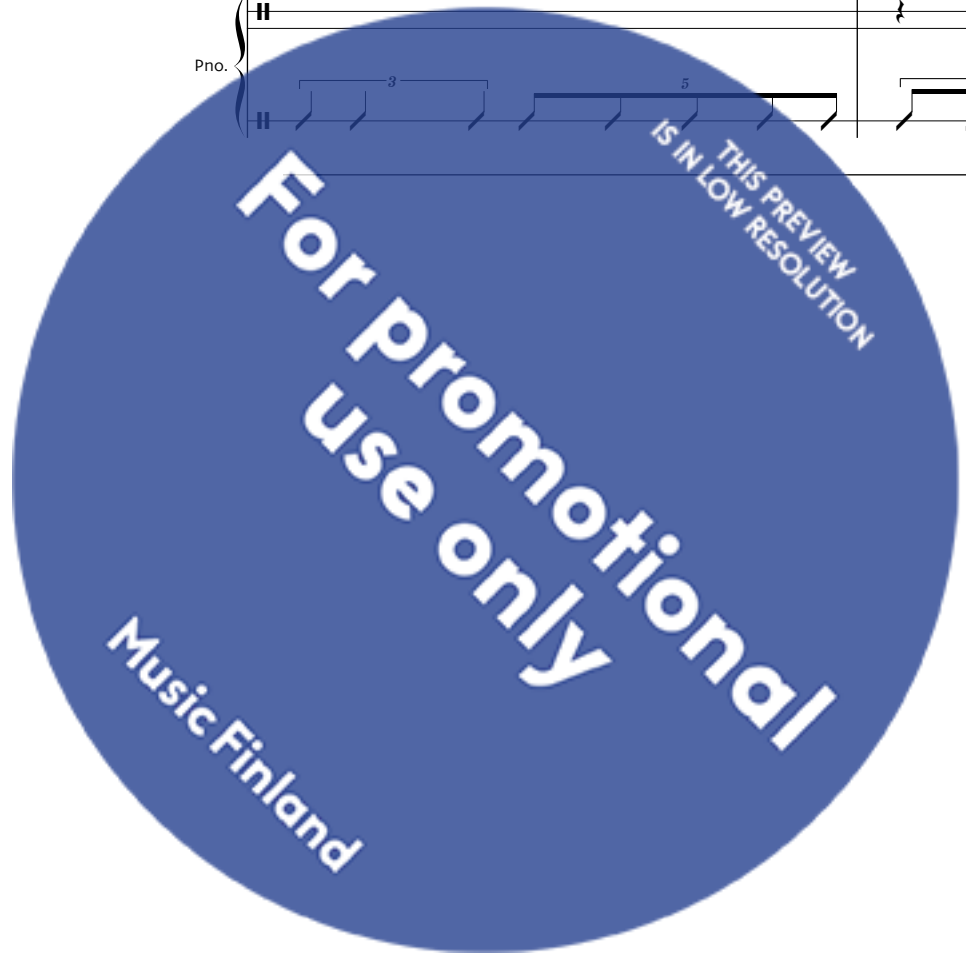
48

Fl. *ff* [du - gu - du - gu] *ff* *inh.* *ff* *inh.* *sfz* *exh.* *sfz* *Voice* No Megaphone, as high as possible, very tense, with a peeping voice [e] *pp* steady, non cresc./dim. [e] as in me (Eng.)

Cl. *inh.* *sfz* *ff* *mf* *inh.* *sfz* *ff* *mf* *inh.* *sfz* *ff* *mf* *inh.* *sfz* *ff* *mf* *inh.* *sfz* *ff* *mf*

Perc. *pp* *f*[i] *f*[a] - [a] *sim. breath freely, if needed*

Pno. *pp* *sim. breath freely, if needed* [o] dry



52

4/4

Flute: Play with a low voice, miserable lament, following freely the melodic contour. Phrase softly with tongue, through flute, closed

Fl. *pp*

Cl. *mf*, *fff*, inh., exh.

Perc. i.v., Tibetan cymbal(s) away, Hi-hat, swish (trem.) with brush, half open, *p*, I.v.

Pno. [ö] as in Völler (Ger.), [ö], [hh] air only, inhale, freely 50% whistle, 50% air noise, *mfp*, sim., 3, 5, *fff*, [ö], freely

56

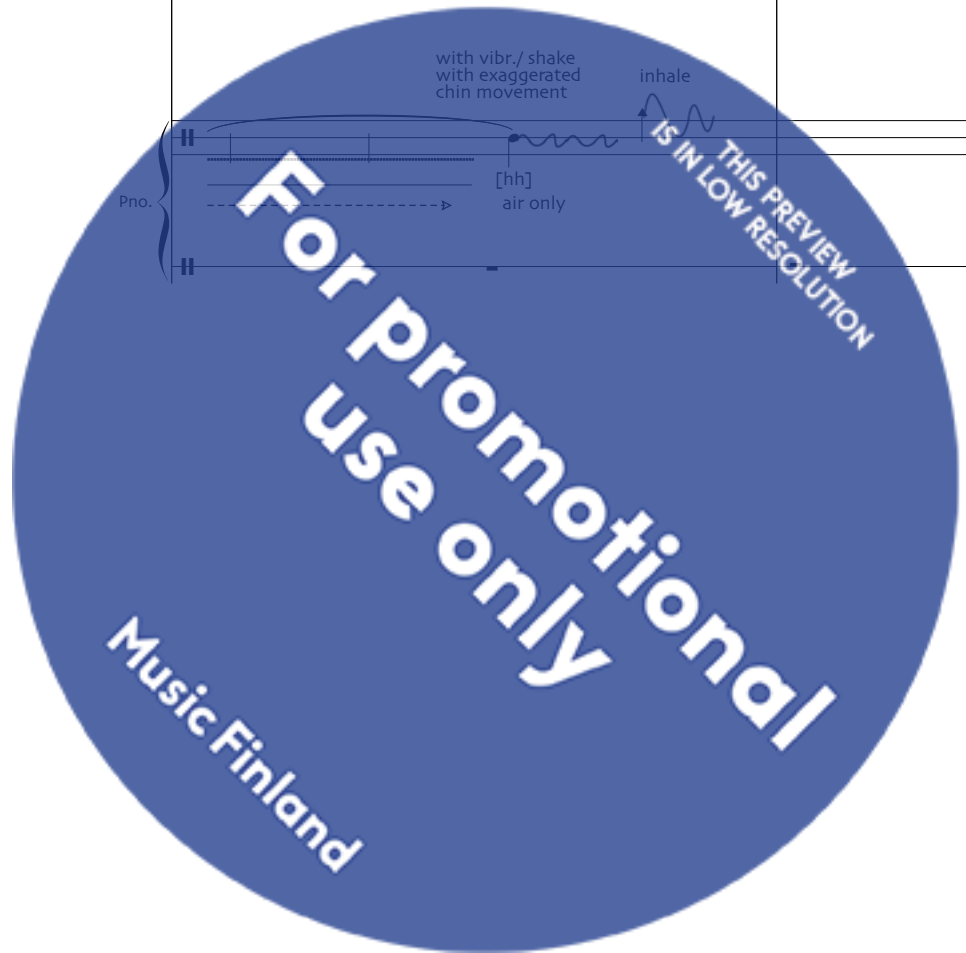
Steady "fff" key clicks

Fl. *fff*, sim., 3, 7

Cl. Voice only exhilaratedly, inh., exh., inh., exh., inh., exh., sim., freely, stop suddenly, Clarinet, inh., inh., inh., inh., "fff" Inhale without clarinet. Ascending melodic contour is to be played with air only (ad lib.)

Perc. sim., i.v., *p*, *p*, *f*[i], i.v., *p*

Pno. with vibr./shake with exaggerated chin movement, inhale, [hh] air only, [ö] as in Völler (Ger.), *fp*, inhale 50% whistle 50% air noise, [ö], [hh] air only, sim., 3, 5, 5, *fff*, [ö]



59

voice: No Megaphone, as high as possible, very tense, with a peeping sound with steady "fff" key clicks

Fl. [e] *pp* steady, non dim. [e] as in me (Eng.)

Cl. Voice only exhilaratedly inh. inh. inh. inh. exh. exh. exh. exh. sim. freely stop suddenly Clarinet away prepare Barrel and Duck Whistle

Barrel: Inhale with voice: through barrel, more air noise than clear syllables freely in 3 zu-gu-zu-gu-zu-gu-zu-gu-zu-gu-zu-gu "fff" freely, as fast as possible, as much as possible

Perc. sim. with shaking/shivering *pp* fa[a] sim. l.v.

Pno. sim. [a] *p*

Brush away, prepare Knitting Needle and Friction Stick

63

Fl. "fff" as much as possible freely rapid key clicks as much as possible

Cl. exh. as much as possible sim. freely in 3 zu-gu-zu-gu-zu-gu-zu-gu-zu-gu-zu-gu "fff" no dim. freely in 3 zu-gu-zu-gu-zu-gu-zu-gu-zu-gu-zu-gu "fff" as much as possible

Perc. sim. add shaking and shivering to intonation (ad lib.) *p* fi[i]

Pno. inhale, freely 50% whistle 50% air noise [hh] air only sim. [o]

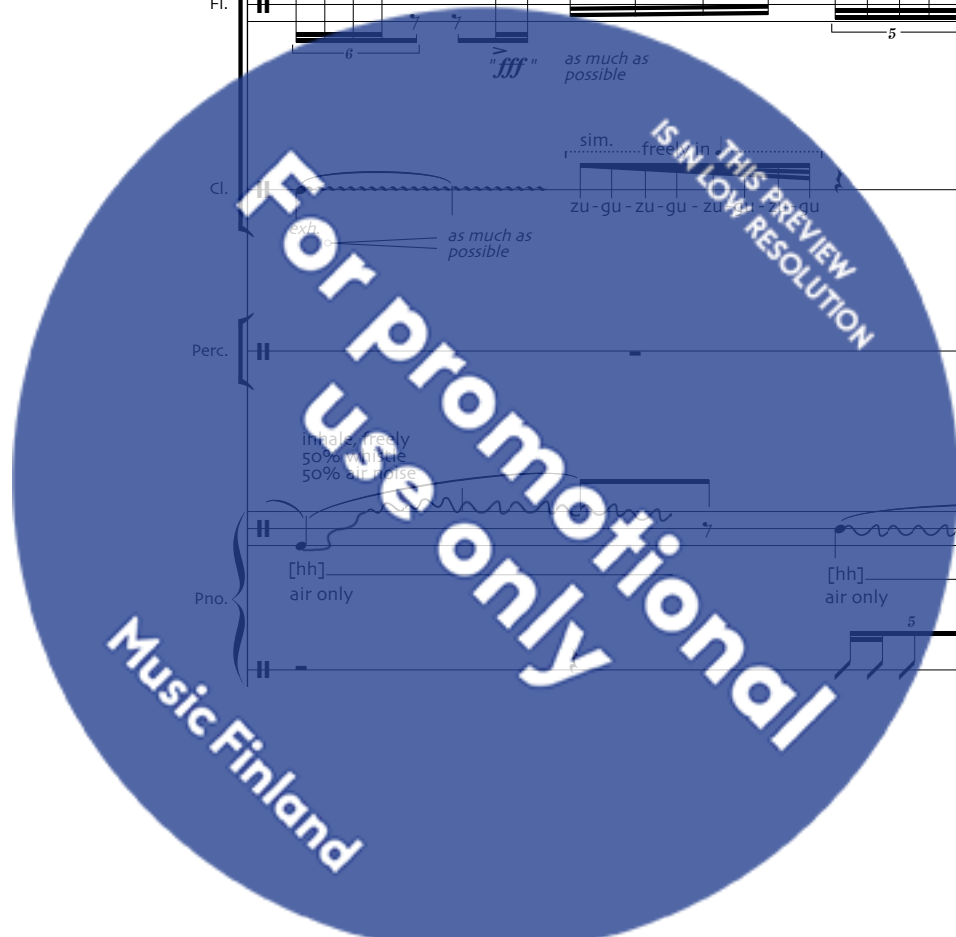
65

Fl. key clicks sim. no dim. sim. freely

Cl. sim. freely in 3 zu-gu-zu-gu-zu-gu-zu-gu exh. freely (sim.) [zu-gu] [zu-gu] sim. in in sim. in in sim. in in freely, as fast as possible, as much as possible. More air noise than clear syllables

Perc. sim. with shaking/shivering *pp* fa[a]

Pno. inhale, freely 50% whistle 50% air noise [hh] air only sim. [o]



68

Fl. *freely* *sim.* *rit. (ad lib.)*  $\approx 10$  sec.

Cl. *in 3* *sim.* *rit. (ad lib.)*  $\approx 10$  sec.

Perc.

Pno. *sim.* *inhale, freely* 50% whistle 50% air noise *air only* *rit. (ad lib.)*  $\approx 10$  sec.

add throat ft. (ad lib.)

Sponge away. Prepare plectrum/credit card (or sim.) while singing.

prepare slide and whistle

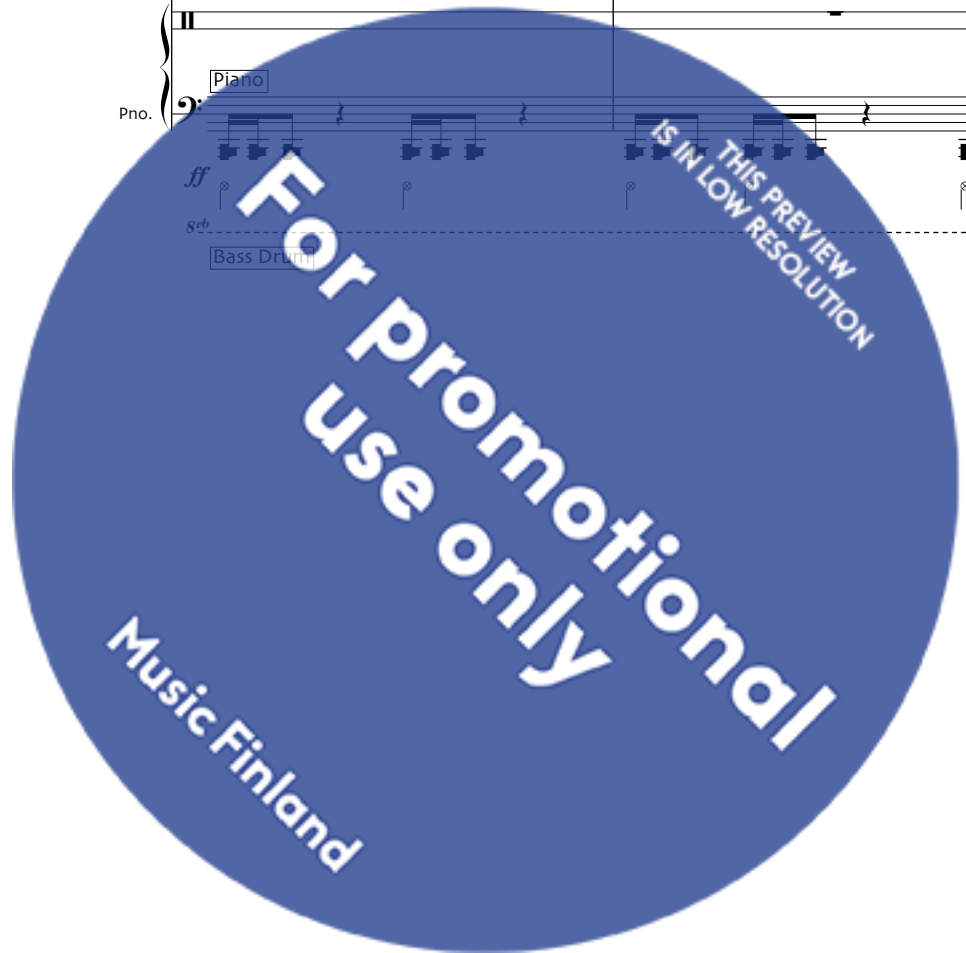
73  $\text{C}$   $\text{♩} = 120$  *sim. with low voice, miserable lament, following freely the melodic contour, softly, through flute, closed*

Fl. *sfz* *fff* (add throat ft.)

Cl. *Barrel* with an embouchure sim. to trumpet playing (ad lib.) *sfz* *ff* *Duck Whistle* *overblow(s) with Duck Whistle* *Barrel* *Duck Whistle*

Perc. *Snare Drum* snares off *Friction Stick and Knitting Needle* with Plastic Friction stick against the Snare drum's rim *sfz* *sfz* *with Knitting needle (or sim.) against the friction stick* *sfz* *sfz* *Hunting Whistle Hazel Grouse (Tetrastes bonasia)*

Pno. *Piano* *ff* *Damp the bass strings with a Metal Slide (or sim.) Freely, more percussive buzz than pitch* *sim.*



77

Fl.

Cl.

Perc.

Pno.

overflow

speed:

sim.

overflow accent(s)

freely

overflow

sim.

overflow accent(s)

(8)

80

Fl.

Cl.

Perc.

Pno.

with voice miserable lament (ad lib.)

mf

Hi-hat with foot and one stick as fast as possible

mf hit

x = "rim shot"

ff sim. against the rim

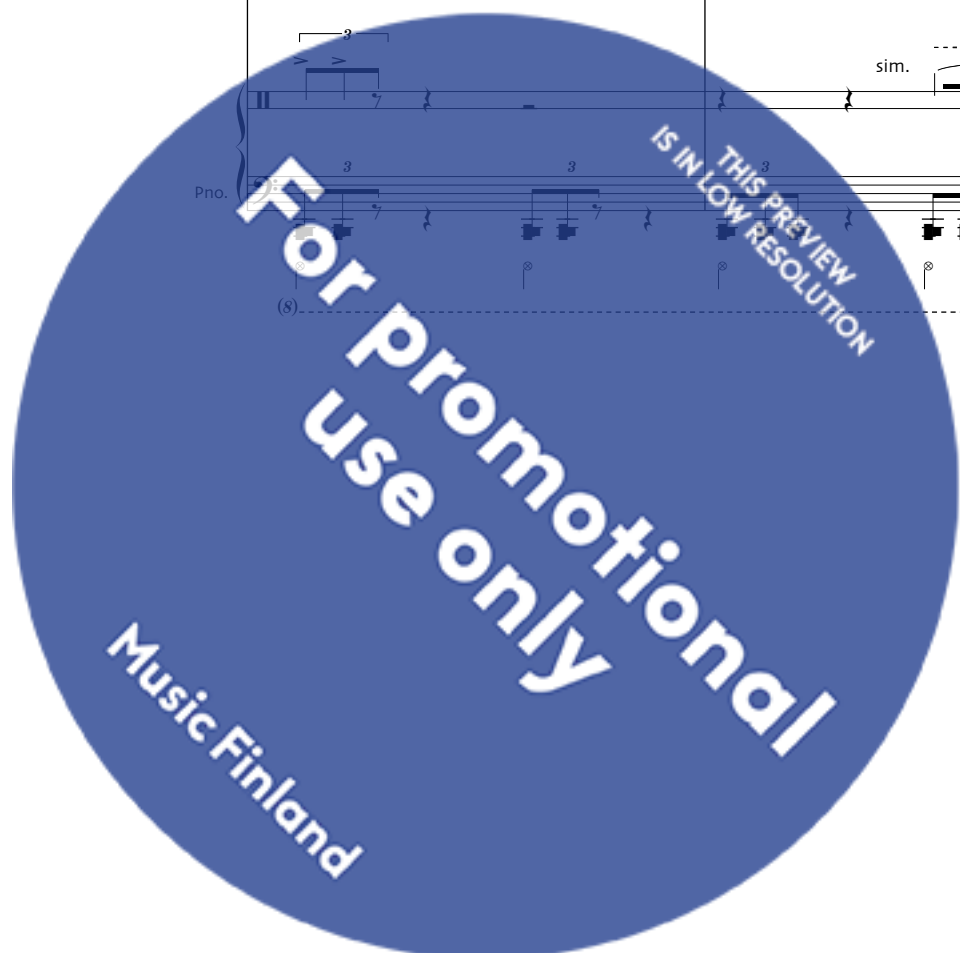
sim.

ff

sim.

overflow

(8)



84

Fl. *[Musical notation]*

Cl. *[Musical notation]*

Perc. *[Musical notation]*

Pno. *[Musical notation]*

Voice: No Megaphone. Miserably, imitating flying mosquito (ad lib.) The voice effect should blend with scraping. Breathe freely. [y]

trem. (ad lib.)

(8)

87

Fl. *[Musical notation]*

Cl. *[Musical notation]*

Perc. *[Musical notation]*

Pno. *[Musical notation]*

Washboard with Knitting Needle or Stick: with one sweep, back'n forth

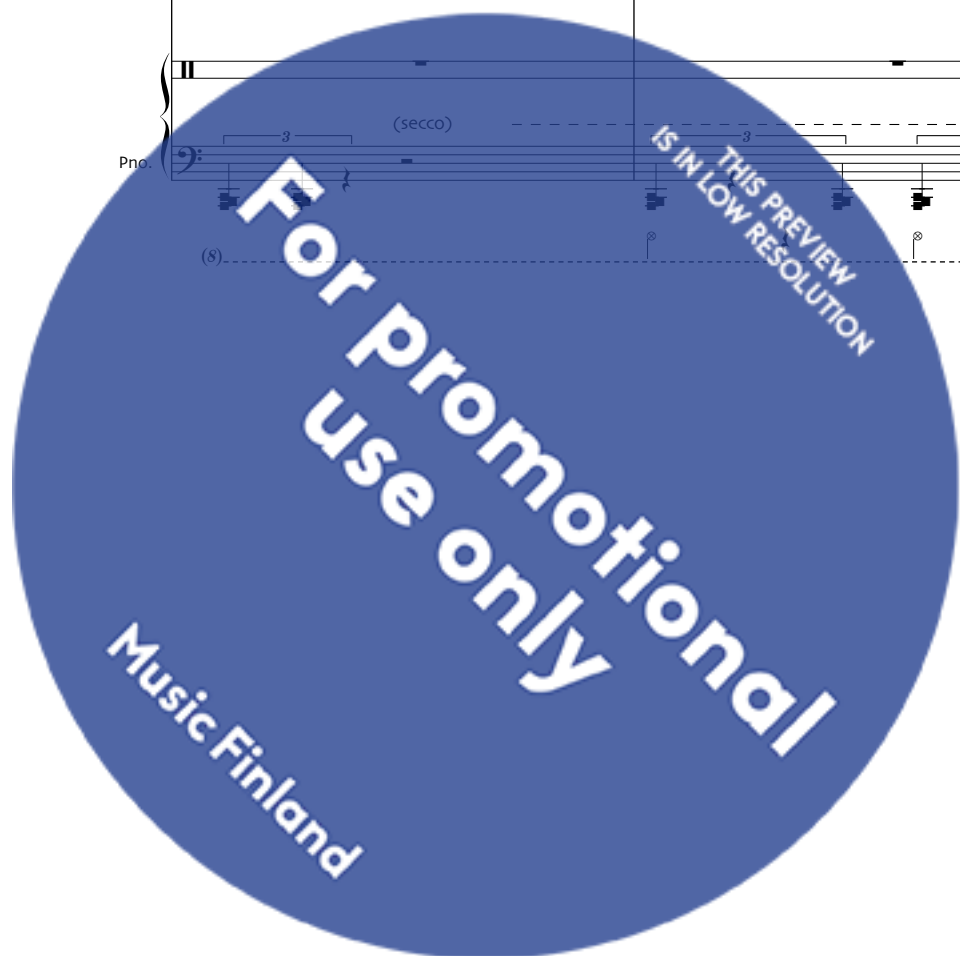
Metal Coil Spring: solo (ad lib.) insanely fast, extremely hectic, as much as possible using Washboard and Metal Coil Spring

(secco)

(8)

-> Flute and Ratchet

-> Clarinet prepare Ratchet



92  $\frac{4}{4}$  D

Ratchet (on the stand) Ratchet speed: *p* = slow, *f* = fast

Fl. *f*

Cl. Ratchet (on the stand) as fast as possible slow down single clicks (ad lib.)

Hunting Whistle (Lurysus tatrix)

Metal Coil Spring with metal *sfz*

Washboard

Perc. *mf*

Bass Drum *mf*

Pno. *ff* *sim.*

Ratchet speed: follow clarinet's dynamic contour *p* = slow *f* = fast

Clarinet Play with one hand

scrape(s) freely

95

Fl. *p* *f* overblow with same fingering(s) without exact pitch

Cl. *f* *p* teeth on the reed (ad lib.)

Perc. *sfz* *mf*

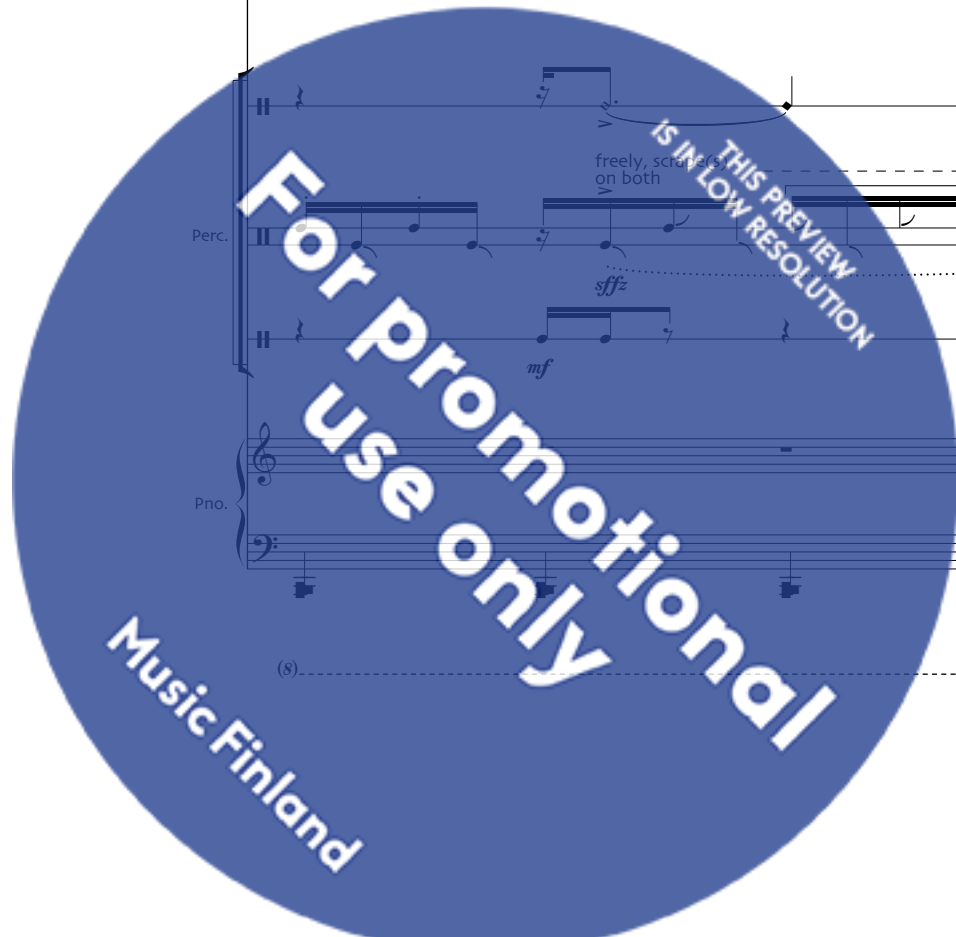
Pno. *p* *f*

Fl. *f* ft. with voice

Cl. with voice

Perc. *sfz* *p* *sfz* *p*

Pno. *p* *f*







111 *gradually* 3 16 *extremely fast roll* 4 **F** 4 5 16

Fl. into screaming *ff* overblow with scream (ad lib.) *sfz sfz* [am] Voice No Megaphone *p* Repeat extremely fast, unevenly, irregularly, not too clearly, with as low voice as possible. Breathe sporadically. [am] as in Amsterdam (Eng.) *mf* no multiphonics overblow accents with scream (ad lib.) continue overblowing and trilling in a similar manner with scream, (ad lib.) *sfz sfz sfz sfz sfz sfz* Flute

Cl. with voice *fff* *sfz sfz* *f* Voice No Megaphone *p* not too clearly, with as low voice as possible. Breathe sporadically. [a] *mf* Clarinet in Bb with voice *sfz* *fff*

Perc. Ratchet slow *gradually* extremely fast roll (solo) freely, as fast as possible using Ratchet(s) and Washboard. *p*

Voice No Megaphone *p* With a as low voice as possible. Breathe sporadically. [mm] *mf* not too clearly, with as low voice as possible. Breathe sporadically. *fp* [o] *fp*

Pno. Ratchet Ratchet speed: follow voice's dynamic contour *p* = slow *f* = fast



117 5 16 4

Fl. continue overblowing and trilling in a similar manner (ad lib.), with scream  
sim. shake the flute and trill  
sim. *ff* *sfz* *fff*

Cl. (no voice) with voice  
*fff* *sfz* *fff*

Perc. Hi-hat With a stick closed *fff* *sfz* *fff* *sfz* *fff* *sfz*  
Bass Drum *fff* *sfz* *fff* *sfz* *fff* *sfz*  
Metal (ad lib.) with stick *fff* *sfz*

Pno. *ff* *sim. p* *fff*  
[o] cluster(s) approx. *fff* *sfz* *fff* *sfz* *fff* *sfz*





136 Freely, duration ≈ 15 sec.

4/4 a tempo ♩ = 96

Fl. [Barrel]  
Play with trumpet embouchure, or sim. (ad lib.). Miserably and affraid.

Cl. *pp* + = closed with hand  
o = open

Perc. [Ratchet (tiny) fast] motion slows down into nothing  
*ppp* cover gradually with blanket(s) or sim. in order to create a very strong filtering effect.  
[Metal Coil Spring] Scrape with a stick  
[Snare Drum] *sfz*  
[Bass Drum] *sfz*

Pno. (non l.v.) Put a metal/tin plate silently on the bass strings. *sfz* (non l.v.)

[Ratchet tiny, on the stand] Single clicks

142 Bass Flute (Body+Footjoint) Play with trumpet embouchure, add a low aggressive murmur, with rapid key clicks (ad lib.)

Fl. *fff* as much as possible

Cl. *pp* freely with hand (open/close)

Perc. [Rubber, piece of bicycle innertube] *ff* [Grating noise only (friction) No pitch]

Pno. *ff*

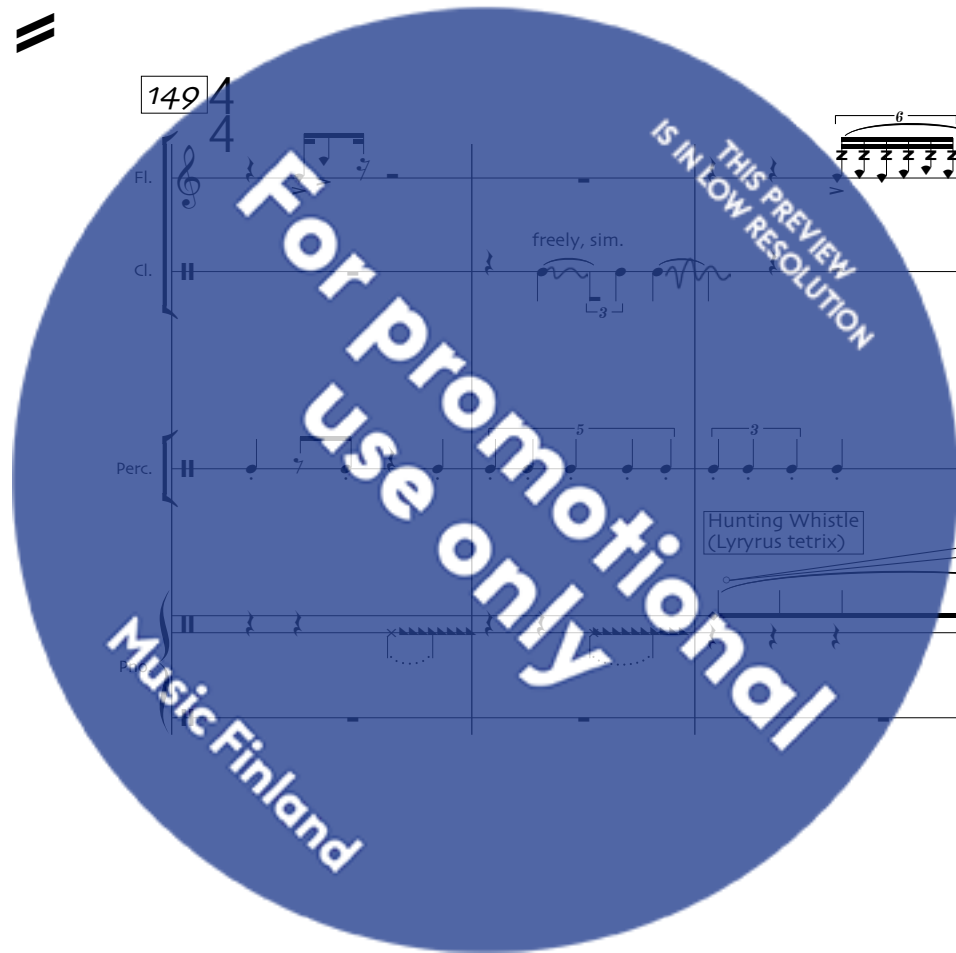
149 4/4 5/4

Fl. freely, sim.

Cl. *sim.*

Perc. [Hunting Whistle (Lyrurus tetrrix)] *sfz* continuous motion  
*sim.* with rubber

[Voice no Megaphone] miserably, lamenting *pp* [y] as ü in Pflügler (Ger.)





168 With a dry, throat voice. Breath freely while feedbacking

Fl. *f* [ö] [ö] as in Völler (Ger.)

Cl. *mf* air, flt. with voice *ff* t.o.r. with voice

Perc. *sfz*

Pno. *ff* sim.

Mouthpiece *sfz* *f* Barrel imitating flutist's voice [ö]. (ad lib.)

with foot *sfz*

174  $\text{H} \quad \text{♩} = 60$

Fl. *f* [ö] *mf* [ö]

Cl. *mf* [ö] [ö] as in Völler (Ger.)

Perc. *sfz* Hi-hat with stick

Pno. *f*

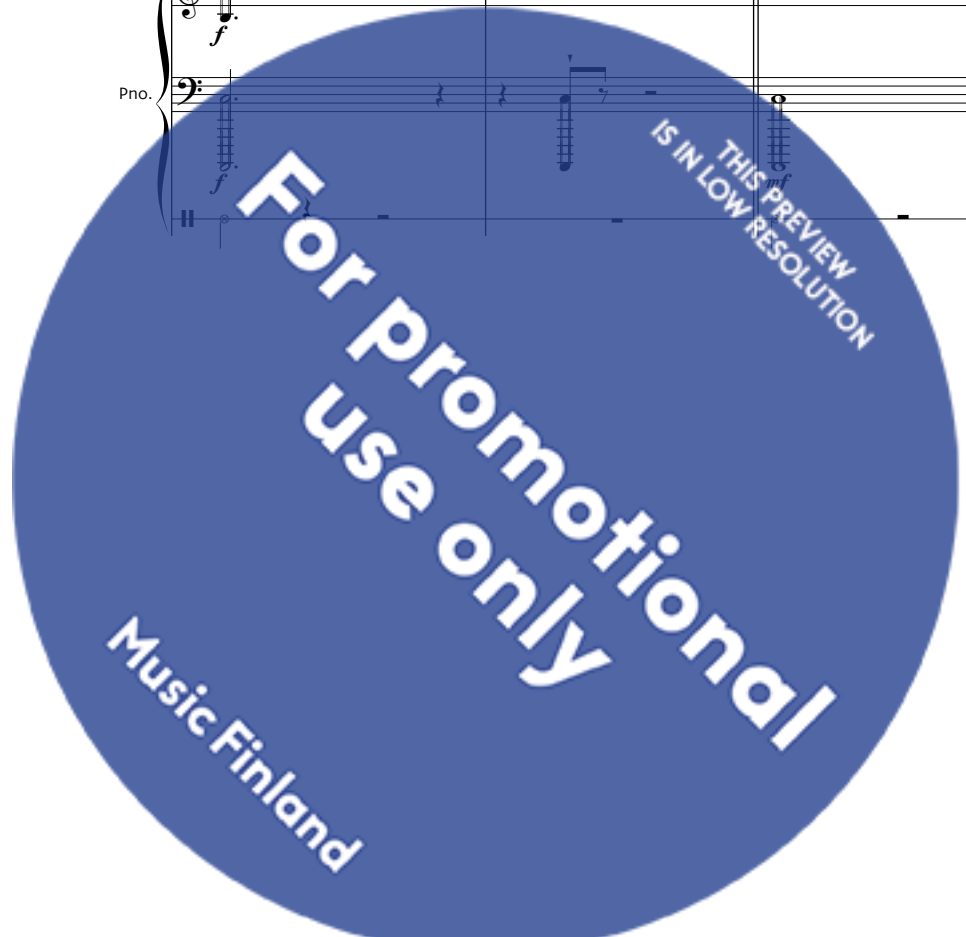
Megaphone With a dry, throat voice. [ö] *mf* [ö] as in Völler (Ger.)

Feedback [ö] *mf* [ö]

Voice [ö] *mf* [ö] as in Völler (Ger.)

With a dry, throat voice. [ö] as in Völler (Ger.)

feedback



181

187

5/4

Whisper (ad lib.), extremely fast, irregularly and unevenly, with sporadic accents, as continuously as possible. Repeat the material in the box freely, in any order with free phrasing. Inhale and exhale.

[sh] as in shit (Eng.)  
 [k] as in Klinsman (Ger.)  
 [z] as in Zeit (Ger.)  
 [i] as in Ich (Ger.)  
 [ö] as in monster (Eng.)  
 [ü] as in Günter (Ger.)

[ö] as in Völler (Ger.)

sim. [mö-lö]

norm. 8<sup>th</sup>

ppp

pp

193

5/4

3/4

Megaphone sim. p

[sh] shi-ko-zü-ki-sho-ko-zi-ki

Prepared Piano trill freely, fast, irregularly (ad lib.) mf

Prepared strings:

Single clicks, slowly, with Ratchet ossia: single clicks with Megaphone's mic (with on/off switch), freely

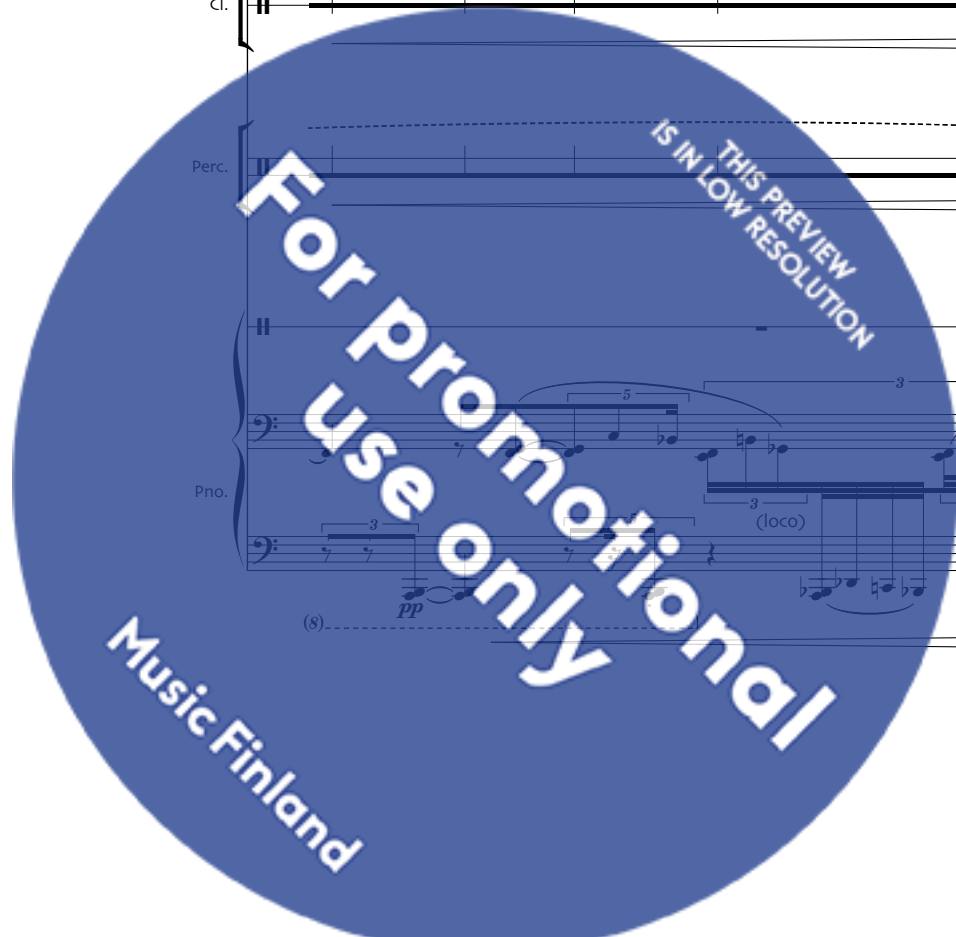
Ratchet

cluster (loco)

ppp

fff

sffz



197 3/4

Fl. **Ratchet**  
slow  
ossia: single clicks with Megaphone's mic (with on/off switch), freely  
stop suddenly

Cl. **Ratchet**  
slow  
stop suddenly

Perc. **Ratchet**  
slow

Pno. **Megaphone on the stand**  
inhale with gliss. (ad lib.)  
zh - kh - zh - kh (sim.)  
gradually  
Speed of trilling  
Shivering, orgasmic air noise (ad lib.)  
f

Voice  
Put Megaphone away  
No Megaphone, continue whispering sim. without Megaphone  
sh-i-ko-zü-ki-sho-ko-zi-ki  
pp

Hi-hat closed with brushes

norm.

201 3/4

Fl. 3/4

Cl. **Clarinet with vibr.**  
gl.  
ppp

Perc. **Kazoo**  
Tensed, middle register whining. In a singing manner (ad lib.)  
pp

M.ph. (Pno.) Gently  
p  
inhale  
air noise sim.  
zh - kh - zh - kh (sim.)  
f

Pno. inhale, sim.  
air noise sim.  
zh - kh - zh - kh (sim.)  
f

mp

205 3/16

Fl. **Flute (Headjoint)**  
low grumbling sound with a loose trumpet embouchure in a singing manner  
fff

Cl. sim. with air  
mf

Perc. **Kazoo**  
fff

**Hi-hat**  
with brushes  
fp

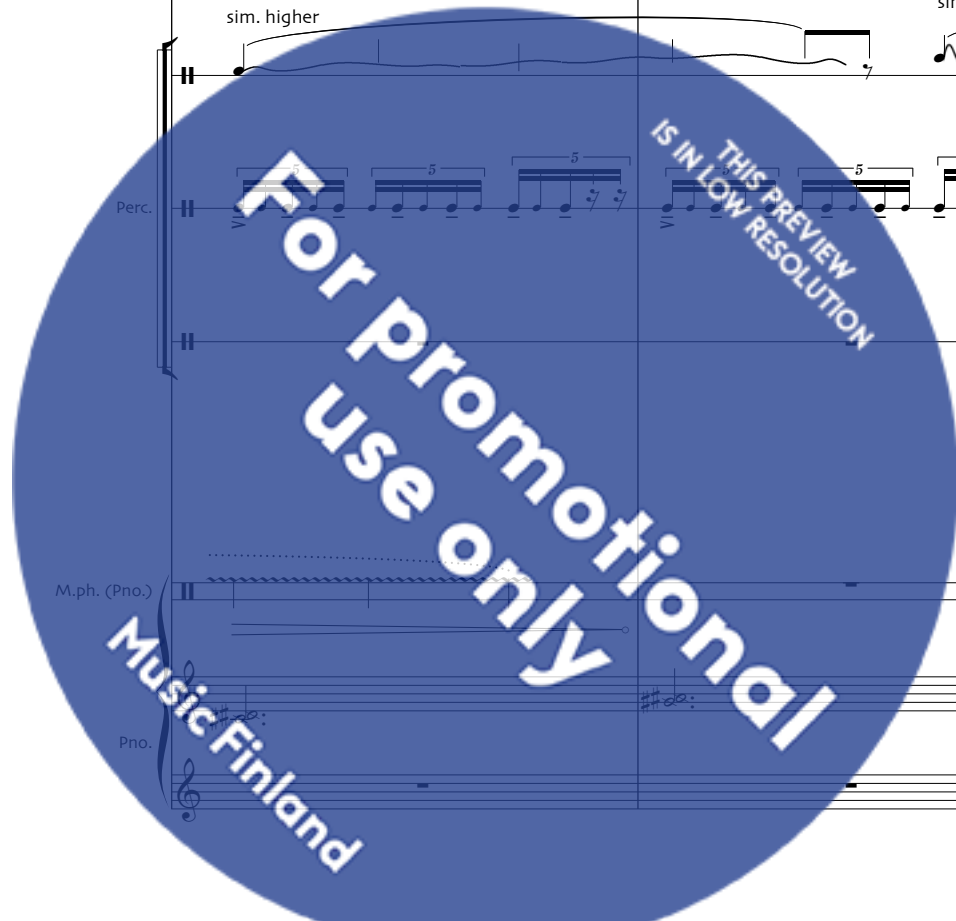
**Snare Drum**  
snare on  
mp

**Oil Canister with foot Pedal**  
mp

M.ph. (Pno.) inhale, sim.  
zh - kh - zh - kh (sim.)  
sim. into Megaphone  
Vö[ö] - [L] - [e]r  
ff

Pno. freely  
pp

norm.  
f





209

3/16 2/4 3/16 2/4 3/16 2/4 5/16 4/4

Fl.

Cl.

Perc.

M.ph. (Pno.)

Pno.

inh. sim. 3.  $\text{ff}$

zh - kh - zh - kh - zh - kh

sim. with voice "ff"

Tho[o] - n[n]

inh. 3.  $\text{ff}$

zh - kh - zh - kh - zh - kh

with voice, sim.

Be[e] - [e] - [e] - c - k - [e] - [e] - [e] - [n] - ba[a]

fast vibr./shake (ad lib.)

(8)

217

4/4 2/4 4/4

Fl.

Cl.

Perc.

M.ph. (Pno.)

Pno.

inhale sim. (sim.)

with voice, sim.

ba[a] - [a] - [a] - au[u] - [u] - [u]

ue[e] - [e] - [e] - [e]

prepare Shaker

Snare Drum trem. with one hand "slow circles" with the other hand

pp

with air

mp

pp

I.v.

(8)

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Fl.

Cl.

Perc.

M.ph. (Pno.)

Pno.

-> Megaphone

Snare Drum

shake(s) / trem) non dim.

"slow circles" dim.

Tiny Shaker/Maracas

Continuous, steady circular motion

sim. *p*

prepare Goose Whistle

[e]r *mp*

Vö[ö] *pp*

sim. with Megaphone, with a dry, throat voice. Breath sporadically. (ad lib.)

225

Fl.

Cl.

Perc.

M.ph. (Pno.)

Pno.

6/4

Megaphone feedback

Voice with Megaphone "Red Army Choir style" *fff*

Ja - a!

extremely tense, as high as possible with a peeping voice

Voice no Megaphone

norm.

me-me-me-me-me - me-me-me-me-me - me-me-me-me-me - me-me-me-me-me - me.

[e] as in me (Eng.)

-> Mouthpiece

Goose Whistle

overblow

*p*

*sffz*

Voice no Megaphone "Red Army Choir style" *fff*

Ja - a!

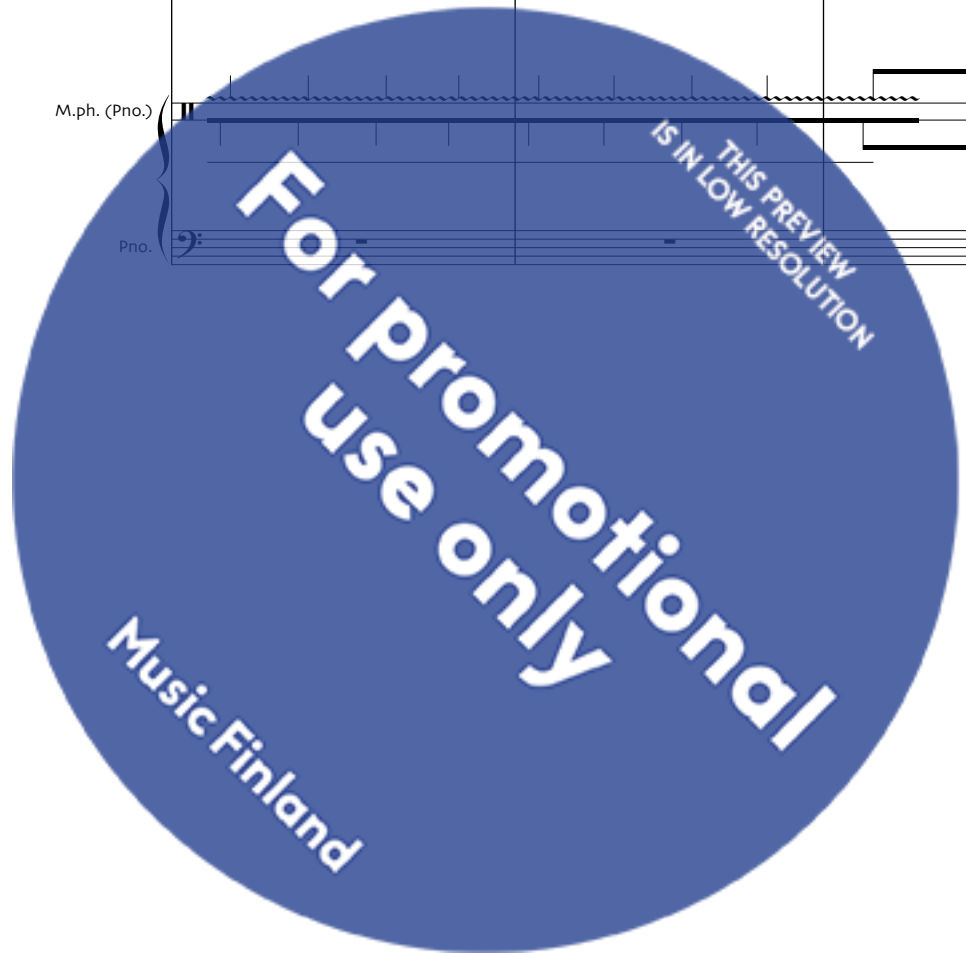
Snare Drum with wooden stick (snare on) *fp*

Bass Drum *sffz*

Megaphone with voice "Red Army Choir style" *fff*

Ja - a!

prepare Bicycle Innertube



NOTE!  
 If Campiogesang is conducted when performed the conductor should do the "Red Army Choir style" vocal effect together with the musicians in a similar manner.



