

Timothy Page

Suite Cápsula

for three guitars and two guitarists

2007

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Music Finland

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Suite Cápsula - Performance Instructions

Regarding the form of the work:

This five-movement work is constructed like matrushka doll: The fifth movement refers back to the material of the first movement, the fourth movement directly continues the second movement, while the third movement stands alone (containing brief harmonic and gestural references to the opening movement.) Though certain elements link all the movements together, the three totalities represent marked stylistic deviations from one another. Thus, it is crucial that the piece be performed in its entirety, with the movements in the order in which they appear in the score. However, if circumstances necessitate, the third movement could be performed by itself, as could a combination of the second and forth movements. The first and fifth movements cannot be performed together, as they do not form a totality with acceptable proportions.

Regarding the use of the third guitar:

In the second and forth movements, the first guitarist is required to switch to a guitar and that is tuned exactly one quarter-step down from the normal tuning (if a normal A = 110 Hz, quarter-step flat A = 106.87 Hz.) It is important that the guitar be left in this tuning for quite some time prior to a performance of the work (i.e. a few weeks). The alternate tuning is indicated by the following clef:



Regarding non-standard notation:

Isolated uses of nonstandard techniques in this piece are explained in detail in the score itself. The following are techniques used frequently enough to warrant separate explanation.

Percussive and breath-sound techniques are used throughout the first and fifth movements, and are notated on a separate staff:

Figure 1:



Figure 1 is to be played on the side of the guitar with the fingers of the right-hand in the matter of a *rasqueado* -- that is, with the nail side of the first, second, and third, fingers. The third and second fingers play the two non-accented notes, and the index finger plays the accented note. The result should be a percussive pop, which corresponds to the high “dak” sound of a darabuka or tupan drum, preceded by two grace notes.

Figure 2:

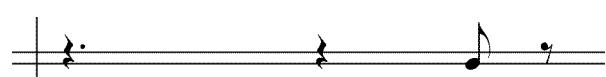


Figure two is to be played with the side of the thumb (in particular the bony side of the middle knuckle) on the wood of the bridge, and should produce a low, resonant knock, which corresponds to the low “dum” sound of a darabuka or tupan drum

In the fifth movement, two additional lines are added to the top of the percussion staff to represent two types of breath sounds:

Figure 3:

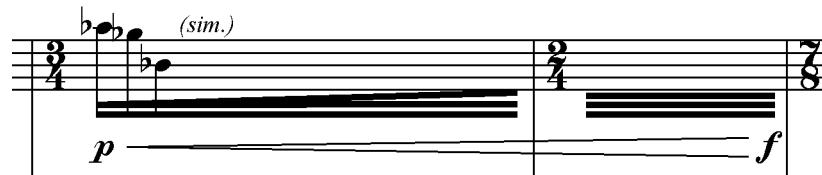


The higher line indicates a very audible inhalation, like an inhaled “h” with a neutral vowel sound as in the word “the.” The lower line represents the corresponding exhalation, with the same vowel sound.

Both of these breath sounds appear as either long, indicated by the long mark, or short, indicated by the staccato mark. They should be dynamically in balance with the rest of the texture, not significantly louder or softer.

In the second and forth movements, the following notation is used frequently:

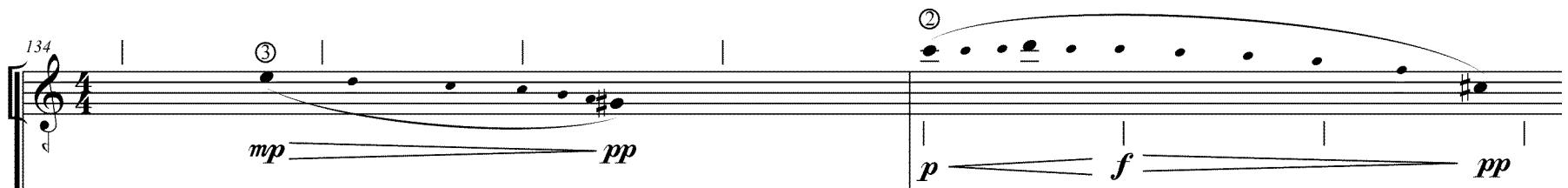
Figure 4:



Noteless beams represent a repetition of the note pattern indicated at the beginning of the figure. In this case, we have a repeating, three-note figure that accelerates from 16th notes to approximately 32nd notes. The note values in these figures can in general be taken to be approximate, with 32nd note beams indicating a fast, unmeasured tremolo.

In the final section of the second movement (measures 134 – 154), the following notation is used to indicate glissando patterns played with a slide. The evenly spaced, vertical lines just above or below the staff indicate position of the quarter note beat. Slurs indicate continuous glissando motion from the first note under the slur to the last note. All stemless notes indicate points of attack. The normal size stemless notes are the origin and destination points in the figure, while the small stemless notes (often in ambiguous positions on the staff) represent intermediate points of attack and also give information about the slope of the glissando motion.

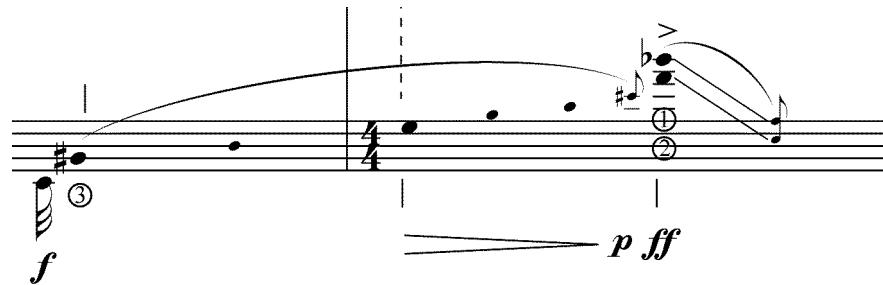
Figure 5:



So in the second measure of figure 5, the player is to play a three-note glissando with the slide from C to D, with the points of attack initially coming at about the rate of 16th note triplets. Without raising the slide off the string, the player then reverses direction, and slows the points of attack (though not the motion of the slide) to the rate of about an eighth-note by the time C# is reached. It is important to understand that the small, stemless notes only represent *approximate* pitches.

Grace notes, on the other hand, represent the termination of a glissando without a new point of attack, and a normal size note with a normal stem indicates a note that is to be plucked normally, outside of a glissando figure:

Figure 6:



In this figure, (measure 140-141), the player is to pluck a 32nd note C normally, followed by a glissando figure with the slide from G# to C# on the third string (the fact that the E in between is a large notehead means that its pitch is precise – in this case coinciding with the sounding E in guitar I). However, the C# at the end of the glissando is not to be plucked, since it is notated as a grace note. At the moment the slide reaches the C#, the player is to play a tritone double stop on strings one and two, which slides down by a major ninth without being plucked at the end (since the destination is notated as a grace note.)

Other isolated, non-standard notation procedures are explained in detail in the score itself.

Good Luck!

I. la papa caliente

Preciso! $\text{♩} = 120$

Guitar 1

Musical score for Gtr 1 and Gtr 2. The score consists of two staves. Gtr 1 starts with a forte dynamic (f) in 3/8 time. Gtr 2 enters with a eighth-note pattern in 3/8 time. Measures 2 and 3 show syncopation and eighth-note patterns.

Guitar 2

Musical score for Gtr 1 and Gtr 2. Both guitars play eighth-note patterns. Measure 4 includes dynamics: subp, mf, and p. Measures 5 and 6 show sustained notes and eighth-note patterns.

Gtr 1

Musical score for Gtr 1 and Gtr 2. Both guitars play eighth-note patterns. Measure 7 includes dynamics: subp, mf, and p. Measures 8 and 9 show sustained notes and eighth-note patterns.

Gtr 2

Musical score for Gtr 1 and Gtr 2. Both guitars play eighth-note patterns. Measure 10 includes dynamics: subp, mf, and p. Measures 11 and 12 show sustained notes and eighth-note patterns.

Gtr 1

Musical score for Gtr 1 and Gtr 2. Both guitars play eighth-note patterns. Measure 13 includes dynamics: subp, mf, and p. Measures 14 and 15 show sustained notes and eighth-note patterns.

Gtr 2

Musical score for Gtr 1 and Gtr 2. Both guitars play eighth-note patterns. Measure 16 includes dynamics: subp, mf, and p. Measures 17 and 18 show sustained notes and eighth-note patterns.

Gtr 1

Musical score for Gtr 1 and Gtr 2. Both guitars play eighth-note patterns. Measure 19 includes dynamics: subp, mf, and p. Measures 20 and 21 show sustained notes and eighth-note patterns.

Gtr 2

Musical score for Gtr 1 and Gtr 2. Both guitars play eighth-note patterns. Measure 22 includes dynamics: subp, mf, and p. Measures 23 and 24 show sustained notes and eighth-note patterns.

Gtr 1

Musical score for Gtr 1 and Gtr 2. Both guitars play eighth-note patterns. Measure 25 includes dynamics: subp, mf, and p. Measures 26 and 27 show sustained notes and eighth-note patterns.

Gtr 2

Musical score for Gtr 1 and Gtr 2. Both guitars play eighth-note patterns. Measure 28 includes dynamics: subp, mf, and p. Measures 29 and 30 show sustained notes and eighth-note patterns.

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22

Gtr 1

Gtr 2

rasq

ff

mp *espr.*

(sim.)

4

22

ff

mp *espr.*

(sim.)

4

28

Gtr 1

Gtr 2

mf

f

mf

f

35

Gtr 1

Gtr 2

mf

mp

f

mf

mp

f

42

Gtr 1

Gtr 2

mf

mp

mf

ff

mf

mp

mf

ff

49

Gtr 1

Gtr 2

ff

f

ff

f

ff

f

ff

56

Gtr 1

Gtr 2

ff

p cresc

ff

p cresc

ff

ff

ff

63

Gtr 1

Gtr 2

pp

f

3+8

3+8

3+8

3+8

nat.

sul pont.

nat.

Gtr 1

Gtr 2

p

(sempre)

p

mf

p

sfz

9

9

9

9

sim

p

mf

p

dolce

sfz p

repeat ad lib if more time is needed to switch guitars, but try to minimize repeats

dolce dim

pp

sfz

Attacca

84

Gtr 1

Gtr 2

II. teseracto 1

Gtr 1

Gtr 2

91 **freely** **$\bullet = 80$** **poco sul pont.** **(sim.)** **f** **mp** **p** **f** **p** **f**

scrape thumb nail of **right hand** between A and E strings from highest fret to II In addition to the scraping sound, this should produce audible bumps as the thumb passes over the frets, and a faint lowering of pitch. The glissando should decelerate.

ord. **on fingerboard just next to left hand** **nat.** **sul pont.** **f** **mp** **two-finger batutto (keep G string muted) nat. - - - - - over middle of fingerboard**

96 **"f"** **mf** **mf** **f** **f** **mf** **f** **p** **mf** **Ghost Tremolo**

Gtr 1 **100** **nat.** **f** **mf** **f** **mf**

Gtr 2 **f** **mf** **f** **mf**

Gtr 1 **104** **(sim.)** **$sub p$** **f** **p** **f** **f** **p** **f** **f** **p**

Gtr 2 **(sim.)** **$sub p$** **f** **p** **f** **f** **p**

left hand batutto, strings muted over middle of fingerboard **poco sul tasto**

depress strings only slightly, so that they don't make contact with frets, while playing upward glissando

108 **(as before)** **ord. on fingerboard just next to left hand** **f** **$sul pont.$** **$nat.$** **$poco sul pont.$** **mp** **slower, acc. - - - - -** **$espr.$** **mf** **mf**

>

a tempo

Gtr 1 Gtr 2

113

p dolce sempre (sim.) *p dolce sempre* (sim.)

p *mf*

l.v. 3

l.v. 3

mf

3 *4* *3* *4*

116

p *mf* *p* *mf*

3 *4* *3* *4*

p

119

poco f *sffz* *sub 3* *poco f*

p *p*

pick up slide, position on index finger of left hand

(with slide) *(Approximate pitches)*

3 *4* *3* *4* *3* *4* *3* *4*

123

ff *p* *ff* *mf* *ff* *fff* *mp* *mp* *p*

two-finger (mute strings with l.h.) batutto

sul tasto *over middle of fingerboard*

(as before)

f *mp* *p*

slide buzz! *(no pitch)* *Remove Slide*

scrape fingernail of right little finger along ⑥ while fretting the note on the staff above

(finger should be held at a slightly less than vertical angle, with the thumb supporting it from behind. The soft part of the finger tip should also make contact with the string)

128

poco rall *poco rall* *a tempo* *a tempo* *poco rall*

mf (sempre l.v.) *poco rall* *art.* *art.* *art.* *art.* *(R.H.)* *poco rall*

6 *4* *6* *4* *6* *4* *6* *4* *6* *4* *6* *4* *6* *4* *6* *4*

sempre l.v. *sempre l.v.*

mp *n*

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131

Gtr 1 Gtr 2

(R.H.)

② art. art. art. art.

poco rall (sim.)

③ ④

a tempo ***mf***

③ ⑤

pick up slide, position on index finger of left hand

mf a tempo mp

134

Gtr 1 Gtr 2

③

mp pp

p f pp f

④

mf pp

⑤ ⑥

mp f

136

Gtr 1 Gtr 2

p

①

ff mf f pp

④ ⑤

ff

⑥

pp p

138

Gtr 1 Gtr 2

(as high as possible)

f

ff p

f ff mf

⑤

140

Gtr 1 Gtr 2

⑥

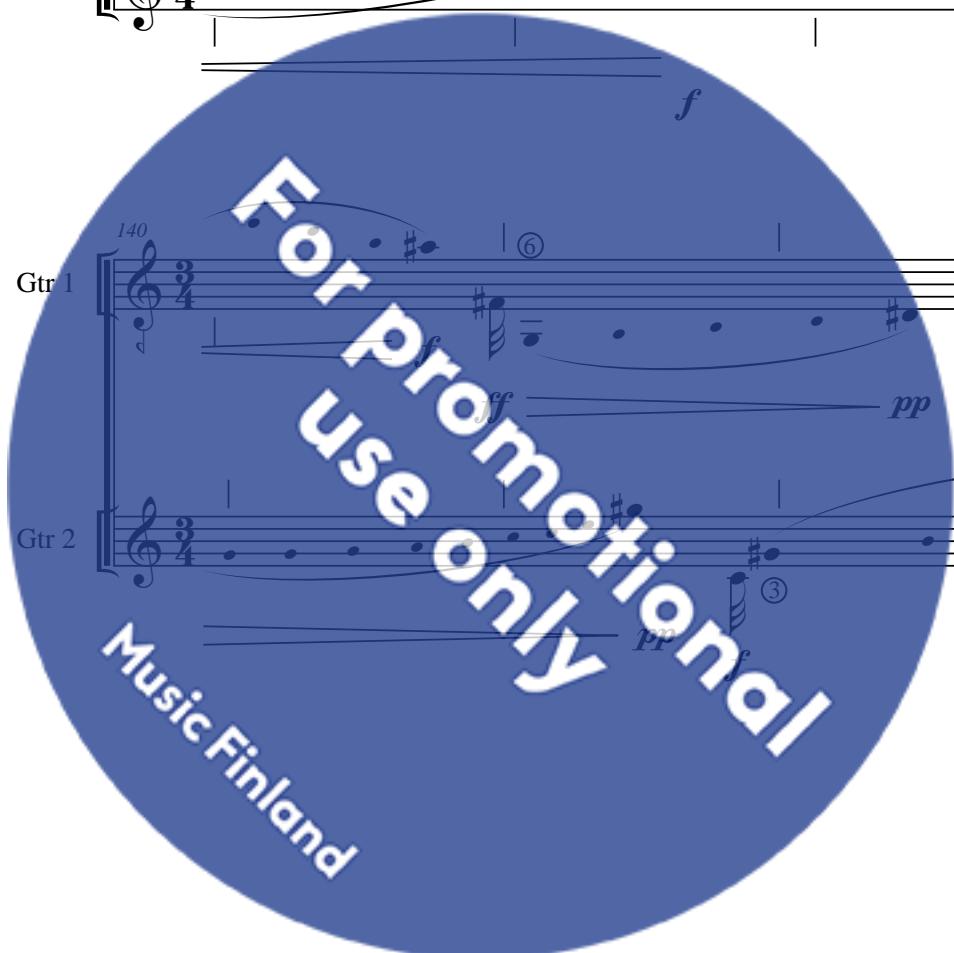
ff pp

f p f

p ff

③ ④

⑤ ⑥



142

Gtr 1

Gtr 2

Flirt with eachother's pitches

f

p

pp

p

pp

(8va)

(8va)

144

Gtr 1

Gtr 2

f

p

f

146

Gtr 1

Gtr 2

f

mf

pp

p

f

(with slide)

150

Gtr 1

Gtr 2

p

f

pp

ff

f

mp

mf

pp

ff

f

pp

f

ff

f

mp

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III. allegro sentimental

J = 132

Guitar 1

Guitar 2

Gtr. 1

Gtr. 2

dolce

mp dolce

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27

Gtr. 1

Gtr. 2

32

Gtr. 1

Gtr. 2

38

Gtr. 1

Gtr. 2

44

Gtr. 1

Gtr. 2

49

Gtr. 1

Gtr. 2

55

Gtr. 1

Gtr. 2

60

Gtr. 1

Gtr. 2



mp

p

p

ff

sfz

p

mp sfz

mp sffz

f

dim

pp

ff

f

dim

pp

ff

f sub p

f

mp

f

mp

f

66

Gtr. 1

Gtr. 2

pp dolce

pp dolce

72

Gtr. 1

p

Gtr. 2

p

78

Gtr. 1

poco rit ----- *a tempo*

f

Gtr. 2

f

molto rit -----

ff

ff

83

Gtr. 1

a tempo

f

Gtr. 2

f

87

Gtr. 1

rasq

f

Gtr. 2

f

rasq

91

Gtr. 1

mp

mp

Gtr. 2

mp

mp

96

Gtr. 1

p

Gtr. 2

p



Gtr. 1

Gtr. 2



mf

f

mp dolce

mp dolce

p

p

ff

sfsz

mp sfsz

mp ssfsz

ff

sfsz

mp sfsz

mp ssfsz

f

dim

pp

ff

pp

ff

IV. teseracto 2

Switch to quarter-step flat guitar
(with slide on)

Gtr 1

155 *f*
(with slide on) *mp*

Gtr 2 *f* *ff*

tremolo rasq.

tremolo rasq.

f *f*

pp

remove slide

tremolo rasq.

strum as if with plectrum

molto rit

remove slide

tremolo rasq.

strum as if with plectrum

molto rit

ord.

ff

ord.

160

Gtr 1

Gtr 2 *f*

poco rall

166

Gtr 1

Gtr 2 *f*

ff

ff

f

f

f

f

a tempo

fast

slow

scratch speed

"mf"

a tempo

ff

lightly and randomly scratch side of guitar body with all fingernails of right hand

"f"

"f" "mf"

"f"

n

n

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sweep palm of RH across strings as indicated in the diagram, accelerating movement so that the pitch of the string squeak gets higher. Accents denote a quick speed up at the end of the motion. mute strings with LH as soon and RH has come off of them.

Accel. x3

 $\text{d} = 240$

Gtr 1

176

Gtr 1: $\frac{4}{4}$ "mf" $\frac{2}{4}$ $\frac{3}{8}$ n p "f" (sim.)

Gtr 2: $\frac{4}{4}$ n p "f" (sim.)

3

as before, but
accelerating movement so that the pitch of the
string squeak gets higher. Accents
denote a quick speed up at the end
of the motion.

a tempo $\text{d} = 80$

rub strings (perpendicularly)
with flat of the palm
in fast tremolo as if
strumming, keeping them
 muted with L.H.

186

Gtr 1: $\frac{2}{4}$ "f" p "f"

Gtr 2: (as in m. 124, but press the Bb with the left index finger in the notated rhythm the result should be a pulsating scratch, which should smooth out towards the end of the diminuendo)

$\frac{3}{4}$ f ppp

4

5

191

Gtr 1: $a \text{ tempo } 4$ mf p (sempre dolce)

Gtr 2: $a \text{ tempo } 5$ p (sempre dolce)

4

194

Gtr 1: pp mf p f f f

Gtr 2: pp mf p f f f

5

Presto! $\text{d} = 210$

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198

Gtr 1

Gtr 2

mf

f

203

Gtr 1

mp

f

pp

f

Gtr 2

f

p

f

ppp

f

roll quickly

208

Gtr 1

dim. poco a poco

Gtr 2

dim. poco a poco

roll quickly

roll slightly
more slowly

214

Gtr 1

roll slightly
more slowly

Gtr 2

3

slightly
slower

a tempo

a tempo

221

Gtr 1

3

3

Gtr 2

3

p

slightly
slower

3

3

p

228

Gtr 1

p

art.

Gtr 2

ppp

p



A blue circular graphic featuring sheet music in the background. The music includes two staves, a treble clef, a key signature of one sharp, a tempo of 228 BPM, and a 2/4 time signature. The lyrics "For promotional use only" are written diagonally across the center in large white font. In the bottom left corner, the word "MusicFinland" is written in white cursive script. The entire graphic has a dark blue circular border.

Musical score for Gtr 1 and Gtr 2. The score shows two staves. Gtr 1 starts with a melodic line, followed by a section of eighth-note chords. Gtr 2 starts with a rhythmic pattern of eighth notes. A dynamic instruction *Accel.* is placed above the Gtr 2 staff. The tempo changes to $= 120$. The dynamic *mf* is indicated at the end of the section. The score includes a rehearsal mark 238, a tempo marking *ad lib*, and a switch instruction "switch to guitar with normal tuning". The section ends with an *Attacca* instruction.

V. mas caliente

**all chords strummed downwards as if with plectrum. The sound should be mostly percussive, with the harmonics only slightly audible

Preciso!!

**all chords strummed downwards as if with plectrum. The sound should be mostly percussive, with the harmonics only slightly audible

harmonics only slightly audible

Gtr 1

Gtr 2

strum strings behind nut

Musical score for Gtr 1 and Gtr 2. The score consists of two staves. Gtr 1 starts with a sustained note followed by sixteenth-note patterns. Gtr 2 starts with a sustained note followed by eighth-note patterns. Measure 251 ends with a dynamic *f*. Measure 252 begins with a dynamic *f*, followed by a measure with a 3+4 time signature pattern. The score includes performance instructions like "strum strings behind nut" and dynamic markings *p* and *mf*.



261 strum strings behind nut

Gtr 1

Gtr 2

261

p *mf*

(sim.)

mf

f

f

266 (sim.)

Gtr 1

Gtr 2

266

p *mf*

strum strings behind nut

p

p

p

271

Gtr 1

Gtr 2

271

f

ff

ff

275

Gtr 1

Gtr 2

mp ord.

f

