

Sami Klemola

Musiikkia tanssiesitykseen OMA TUNTO

for flute and viola da gamba

2002

Music Finland



MusicFinland

For promotional
use only

THIS PREVIEW
IS IN LOW RESOLUTION

Musiikki tanssiesitykseen OMA TUNTO

for flute and viola da gamba

Sami Klemola -2002

peacefully

Flute

Viola da gamba

O.T.B. 7" 3" sim.

S.P.3 → 2 S.P.2 → 1

b.pr. norm → max. → norm.
S.P.1 → 3 → O.T.B. →

overtone-gliss. to highest possible sound

7" 3" sim.

0 pp 0 p pp p pp p mp p pp ff sp pp

15" 20"

improvise with given material

Fl.

Vla.d.g.

p

mp ppp mf

S.P.2 → 3 overtone gliss. (tempo; medium fast, irregular, random bow changes)

S.P.3 → 2 → 3 → 1

Improvise with given sequences

S.P.3 → 1 S.P.1 → O.T.B. ad.lib bow pressure changes norm - mf.

Dynamics ppp - mp. (slow changes)

Dynamics ppp - mf. (slow changes)

15" 10"

ad.lib. overtones etc.

1 10" 0

S.P.1 → N medium-slow irregular tremolo

MusicFinland

Fl. (sim) 5" irregular tremolo 7" 5" 3"

Vla.d.g. medium-slow irregular tremolo medium-slow irregular tremolo

Fl. 2" 3" 4" 3" 4" 4" 5"

Vla.d.g. S.P.1 → 2 → 1 → 2 → 3 → 1 → 2 → 3
Ad.lib ran.

Fl. THIS PREVIEW IS IN LOW RESOLUTION

Vla.d.g. For promotional use only

MusicFinland

improvise with given trills.
note-duration 1 - 3" / trill.
free order. Avoid frequent rhythmic patterns
stay in given octave. dynamics *mp* - *f*

Fl.

15"

use all the ground-notes as staccatos. Avoid frequent rhythmic patterns

Change gradually to staccatos

time between sounds 0,5 - 2"

Rallentando

7"

change gradually to key slaps

p

0

Vla.d.g.

time between sounds 1 - 4"

10"

change gradually to col legno staccatos

p

col legno

This section of the musical score includes two staves. The top staff is for Flute (Fl.) and the bottom for Bassoon (Vla.d.g.). The Flute part starts with sustained notes followed by staccato patterns. The Bassoon part follows with similar patterns. Instructions include 'use all the ground-notes as staccatos. Avoid frequent rhythmic patterns', 'Change gradually to staccatos', 'Rallentando', and 'change gradually to key slaps'. Dynamic markings are 'p' and '0'. The time between sounds ranges from 0,5 to 4 seconds. The Bassoon part also includes 'change gradually to col legno staccatos' and 'col legno'.

Fl.

2 - 4"

Vla.d.g.

ppp

THIS PREVIEW IS IN LOW RESOLUTION

poco a poco increase air
(key slaps)

(norm)

pppp

pp

ppp

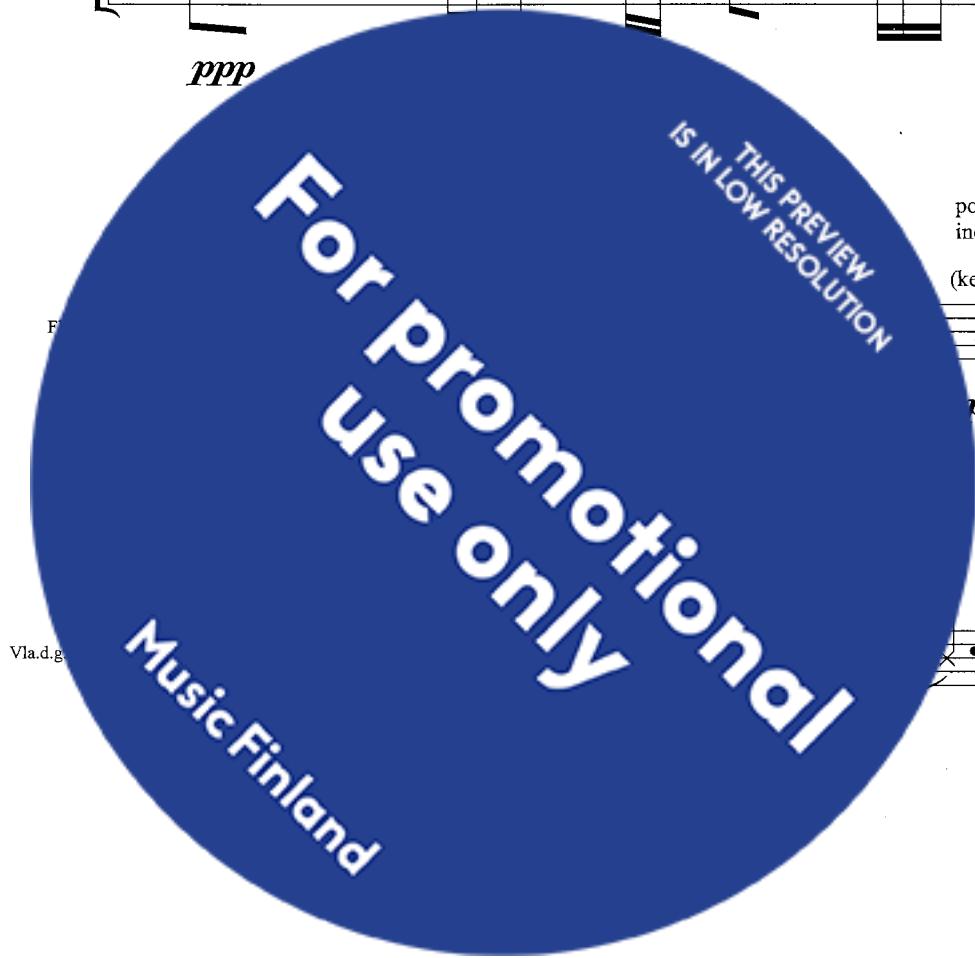
p

pp

Rallentando

Vla.d.g.

This section continues the musical score. The Flute part starts at 'ppp' and increases to 'pppp'. The Bassoon part follows with 'pp', 'ppp', 'p', and 'pp'. Instructions include 'poco a poco increase air' and '(key slaps)'. The flute part includes '(norm)' and 'Rallentando'.



Fl.

Vla.d.g.

Fl.

Vla.d.g.

Fl.

Vla.d.g.

Flute Part:

- Measure 1: Dynamics **pp**, **ppp**.
- Measure 2: Dynamics **mf**, **pp**. Performance instruction: play in random order. It is allowed to repeat sequence.
- Measure 3: Dynamics **f**. Performance instruction: ad.lib overtones.
- Measure 4: Dynamics **f**. Performance instruction: ad.lib overtones.
- Measure 5: Dynamics **pp**.

Bassoon Part:

- Measure 1: Dynamics **pp**.
- Measure 2: Dynamics **pp**. Rest duration between 0 - 1".
- Measure 3: Dynamics **f**. Performance instruction: ad.lib overtones.
- Measure 4: Dynamics **f**. Performance instruction: ad.lib overtones.
- Measure 5: Dynamics **pp**.

Watermark:

THIS PREVIEW
IS IN LOW RESOLUTION

For promotional
use only

MusicFinland